

株式会社 ITS MORE

2020年4月設立

ITS more

2020年8月31日 投稿者: SATOXITS

GShell 0.2.7 – しじみ72個分のちから

開発：なんで72個分なんですかね？

社長：36の2倍だからでしょうか？

基盤：永谷園で見る… いえ、70個分のようです。

開発：あそう。

基盤：商品情報には「1杯でしじみ70個分のちから」とありますね。

社長：なんにしても素晴らしいネーミングですね。

基盤：特許庁のほうで商標検索してみましょう。

No.	出願番号/ 登録番号/ 国際登録番号	商標見本	商標 (検索用)	称呼 基準 ▲	称呼 (参考情報)	区分	出願人 / 権利者 / 名義人	出願日/ 国際登録日 ▲ (事後指定日)	登録日 ▲
1	登録5313166 (商願2009-032176)		しじみ 70個 分のち から	-	シジミナ ナジュッ コブンノ チカラ	29	株式会 社永谷 園ホー ルディ ングス	2009/04/28	2010/04/02
2	登録5313167 (商願2009-032179)		一杯で しじみ 70個 分のパ ワー	-	イッパイ デンジミ ナナジュ ッコブン ノパワー	29	株式会 社永谷 園ホー ルディ ングス	2009/04/28	2010/04/02
3	登録5313172 (商願2009-032185)		しじみ 70個 分のち から	-	シジミナ ナジュッ コブンノ チカラ	30	株式会 社永谷 園ホー ルディ ングス	2009/04/28	2010/04/02

全員：面白すぎるw

開発：正書法というものが無いのかな。

基盤：No.1 と No.3 の違いがわからないです。

社長：つまり「1杯でしじみ70個分のちから」というのは登録商標では無いということですね。

基盤：これ、商標は英数字も日本語とか全角でしかできないということですかね。

開発：内部的に Shift_JIS だったりするのかな。

開発：（検索用）ってありますから、「商標見本」の画像が本式なんでしょうね。

基盤：でも、商標見本のほうも全角になってますね。

社長：「十個」を「ジュッコ」で読むのは正式なんですかね？わたしはずっとそう読んできたんですが、結構歳を食ってから、「ジッコ」が正式だと聞いてショックを受けたものです。

開発：そもそも正式には「ナナジュウ」じゃなくて「シチジュウ」じゃなかったでしたっけ？

社長：わたしはそもそも「シチ」じゃなくて「ヒチ」かと思ってました。シチとか江戸っ子ですか？みたいな。

基盤：訓令式ってやつですかね。

広報：商品名を「パワー」にするか「ちから」にするか、登録時点でももめてた感じが伝わります。

社長：きっと議論が紛糾して収拾できなかったんでしょう。

基盤：インパクト的にはちから派の圧勝ですけどね。

社長：チカラじゃないところに共感しますね。ひらがな派としては。

開発：パワー派は太宰府送りされちゃたのかな。

広報：力派は居なかったんでしょうか？

開発：カと区別しにくいですからねえ。

基盤：長州カとか。しじみのカとかいうパチモンも出そうです。

社長：IMEは昨日で一旦収束と思ったんですが、これは面白いお題ですね。

開発：HTML電子署名の話もやりたいですが。

社長：いやこれは、ヒトの琴線にふれるというか、人間工学的にも、shellにとってより根源的な課題だと思うんですよ。

開発：根源的重要性を基準にして仕事をスケジュールするといつまでも現実的な成果物が出ない気はしますw

基盤：そういえば、最近ところてんにおとなのふりかけをトッピングして食べるとなかなか良いと思っています。ただミニでもちょっと多すぎってところはあるんですけど。

* * *

開発：辞書はまだ試作中ですが、入力に成功しました。

```
iMac% gsh
gsh/0.2.7 (2020-08-31) SatoxITS(^-^)/
!! dic im sijimi
--Id-- sijimi scan... 34 added, 1 dup. / 34 total (gshdic-sijimi.html)
[あr]!2! しじみ72個分のちから
--E-- command not found (sijiminanajuunixkobunnnotikaraq)
```

```
iMac%
iMac% gsh
gsh/0.2.7 (2020-08-31) SatoxITS(^-^)/
!! dic im sijimi
--Id-- sijimi scan... 34 added, 1 dup. / 34 total (gshdic-sijimi.html)
[あr]!2! echo しじみ72個分のちから
sijiminanajuunixkobunnnotikaraq
[あr]!3! replay 2 x1.5 r4
```

社長：これは x が来ると、それ以前にあった文字列を数を表す日本語文字列として解釈して算数字に置換するということですね？

基盤：AIみたいです。

開発：そういう実装もありえますが、ここでは辞書のちからを利用して「nanajuunix > 72」というマッチングをしています。

基盤：ふつうに72って打ったほうが速くないですか？

開発：まず数字キーが表示されないスマホのキーボードでは有用です。リアルタイム翻訳も兼ねます。nanajuuni / 72 / ななじゅうに / 七十二 / seventy two を互いにイケイケにするのです。

社長：わたしは数字キーのブラインド入力に自信が無いし、ホームポジションから極力動きたくないの、数字キーじゃなくてIMEの変換で入れることもあります。

基盤：x は小さいかなを出すのにも使われてますよね。

開発：xa, xi, xu, xe, xo, xy だけです。このケースは xk だから被らない。それに、混同するようなら x を打つタイミングというか、前後との時間間隔で峻別すれば良いと思います。誤解されたら BS で取り消せば良いだけです。

社長：xx でもいいんじゃないでしょうか。というか、x の次は沢山空いてますね。

基盤：xx だと16進、xd なら10進に変換するとか。

開発：さすがにそこまで辞書化するのはどうかと思いますので、x が来たらアルゴリズム的にマッチすることになるでしょうね。

社長：うーむ。日本語読みで入力して計算すると、よくわからないけどすごいな。

開発：あとは、力 / ちからの切り替えを q でやっています。[chikara > ちから > 力] という2段の変換ではなく、あくまでも [chikara > 力] と [chikaraq > ちから] という対等な力関係です。

社長：複数読みがあるときは q qq qqq … とすると。

開発：q q2 q3 … でも良いかもしれません。

基盤：で、使用頻度に応じて辞書の中で q の数の割当てを変えると。

開発：なんにしても、q はアルファベットのキーボードで唯一日本語入力に使用されていない聖地なわけです。

基盤：qu く、qi くい、… だったりしますけどね。IME依存ですけど。

開発：それは踏襲してもしなくても良いと思います。宝の無駄遣い。

社長：というか、qu、qi、というのを辞書に入れれば良いだけのよう。

開発：なんにしても q は、文節の明示的な区切りと、候補選択機能を実現する、GShellにとって重要なキーだと思います。

社長：まさに重要な鍵ですね。

基盤：候補選択を q 連続打ちでやるのはちょっとつらいかもですね。qj、qjj、qjjj、… なんてのはどうでしょうか？で、qjjk とかやると、qj と同じになる。

社長：それは押しやすい。

開発：インタラクティブな候補選択モードになるなら、矢印キーでもよいかも。前進は普通のIMEと同じスペースでも。

社長：あからじめ変換モードを設定するとか、変換モードの有効期間とか、後追い変換の対象範囲とか、実用にこぎつけるには色々考えるべきことが多そうです。

* * *

社長：ところで私はミスタッチが多いので、何か自動的にフォローしてくれる機能があると良いですね。

開発：近い文字列も別の表記として全部辞書に登録しておけばよいのではないかと。アルファベット26文字で、綴りが10文字程度の単語が主だとすれば、26の10乗単語…

```
iMac% bc
bc 1.06
Copyright 1991-1994, 1997, 1998, 2000 Free Software Foundation, Inc.
This is free software with ABSOLUTELY NO WARRANTY.
For details type `warranty'.
26^10
141167095653376
141,167,095,653,376 █
```

基盤：所要 K x 141TB程度ですかね。

開発：まあ、1GB程度に収めたいところです。

社長：冗長な辞書で1億エントリくらいあっても、100メガエントリだから、イけるんじゃないでしょうかね？

開発：あとは辞書をどう生成するかですね。

社長：わたしはこれまで書いたブログの文章から生成したいです。全文検索機能もセットで作る。

開発：常用漢字が2136字、読みが音訓で4388みたいですね。これを使ってローマ字表記にして、辞書に突っ込む。

基盤：ああ、2010年の改訂で「十 - 備考欄に〈「ジュツ」とも。〉と注記。」とありますね。

社長：で、データは？

基盤：文化庁からは常用漢字表がPDFで公開されてますね。あと、読みからの検索ページもあります。へー、「ふじ」って読みの漢字は「藤」だけなんですね。まあそういわれればそうか。

開発：うーん、でもやっぱり字単位じゃなくて語単位の辞書が欲しいですよ。

社長：Google IME から本体の辞書をもらえませんか？

基盤：辞書ならいろいろフリーなものもありますね。

社長：いや、必要なら有償でも。まあ1万円くらいまでなら。

基盤：広辞苑が1万円くらいですね。

開発：でも、その広辞苑用のブラウザからしか読めないように辞書データは保護されてるんじゃないですかね。技術的にか、あるいは、ライセンス上。

社長：まあ辞書データは知財の核心ですからね。でも、説明とかはとりあえずいらなくて、単語と読みだけでいいわけですかね。それくらいナマで渡してくれないですかね？

基盤：単語単位で検索できるAPIとかはあるんじゃないですかね？

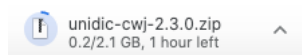
開発：うちのIMEは1文字毎にインクリメンタルに検索できないといけないので、それではダメですね。

社長：昔のCannaのとかがどうですかね。あるいはICOTの形態素解析辞書とか。

開発：それか！ああ、UniDicというのがありますね。

基盤：「主として近代の論説文（明治普通文）を対象としています。」？

開発：とりあえず「現代書き言葉UniDic」[ダウンロード](#)してみます。GPL / LGPL / BSD License …



全員：(^-^);

社長：まあ、気長に待ちましょうw

基盤：10Mbps未満ですね。

開発：うちのライトセールでミラーしてあげたいですね。

社長：展開したら20GBくらいですかね。

基盤：むーぎわらのー♪

社長：マリゴールドってクッサイですよ。以前ガーデニングにハマった時。母もそう言ってました。

開発：しかしIMEは面白いですけど、日本語入力についてはどこまでやるかですね。GShellにとっては本題では無いし。

* * *

社長：そういえば、vi では ~ で大文字小文字変換ができるわけで、これは GShell IME でもやりたいですね。

開発：vi の場合、入力モードと閲覧モードがわかれているので、そのあたりのキー割り当てに余裕がありますよね。GShell の入力にも閲覧モードというのを入れたいという話でしたが。

基盤：閲覧モードに入ったら hjkl で移動できるとか楽ちんでいいんじゃないですかね。

社長：IMEで閲覧モードは面白いと思います。 / とか：コマンドとかも使える。てかそれ、既に gsh.go の TODO に書いてありますが。

開発：vi 互換にしますかね。ESC で閲覧モードへ…

開発：こんな感じでどうでしょう？ 閲覧モードではhl を下上左右と解釈します。

社長：おー。これこれ、これが欲しかったです。素晴らしい！

開発：x で一文字削除。

社長：素晴らしい！

開発：i と a で入力モードに移行する。

社長：素晴らしい！

開発：そして、~ で大文字小文字反転。

社長：猛烈に感動した！

基盤：その感動、ブログでは全く伝えられないですねw

社長：vi 使いには伝わるでしょう (^-^)/ GShell史上最大の快挙です。

開発：この幸せはたったこれだけのコードで実現したわけです。所要15分。

```

        if ch == 033 {
            MODE_ShowMode = true
            MODE_EditMode = !MODE_EditMode
            iin.Redraw();
            continue
        }
        if MODE_EditMode {
            switch ch {
                case 'j': ch = GO_DOWN
                case 'k': ch = GO_UP
                case 'h': ch = GO_LEFT
                case 'l': ch = GO_RIGHT
                case 'x': ch = DEL_RIGHT
                case 'a': MODE_EditMode = !MODE_EditMode
                    ch = GO_RIGHT
                case 'i': MODE_EditMode = !MODE_EditMode
                    iin.Redraw();
                    continue
                case '~':
                    right,head := delHeadChar(iin.right)
                    if len([]byte(head)) == 1 {
                        ch = int(head[0])
                        if( 'a' <= ch && ch <= 'z' ){
                            ch = ch + 'A'-'a'
                        }else
                        if( 'A' <= ch && ch <= 'Z' ){
                            ch = ch + 'a'-'A'
                        }
                        iin.right = string(ch) + right
                    }
                    iin.Redraw();
                    continue
            }
        }
    }
}
}

"gsh.go" line 4434 of 5645 --78%-- col 2-16

```

基盤：ケースの反転とか関数化しましょうよw

開発：一貫してやっつけです。

社長：明るい未来が見えた気がした。

開発：あとは / と ? で履歴検索とかですかね。 : で色々コマンドとか。

基盤：Emacs的にコマンドのコンプリーションとかできると良いですね。

社長：うーん、GShell にとって、これはまさに one giant leap だったと思います。飲みに行きたい… けれど今日はボウリングの試合があるんだな。

開発：まだ時間があるので、試合前に軽く祝杯も良いですね。

社長：そうしましょう。

— 2020-0831 SatoxITS (^-^)/

[http-im3-gsh-gsh-0.2.7.go_](http://im3-gsh-gsh-0.2.7.go_) [ダウンロード](#)

/* GShell version 0.2.7 // 2020-08-31 // SatoxITS

≡GShell ≡GShell ≡GShell ≡GShell

GShell // a General purpose Shell built on the top of Golang

It is a shell for myself, by myself, of myself. -SatoxITS(^-^)

0 | | Fork | Stop | Unfold | */

▼ Statement

Fun to create a shell

For a programmer, it must be far easy and fun to create his own simple shell rightly fitting to his favor and necessities, than learning existing shells with complex full features that he never use. I, as one of programmers, am writing this tiny shell for my own real needs, totally from scratch, with fun.

For a programmer, it is fun to learn new computer languages. For long years before writing this software, I had been specialized to C and early HTML2 :-). Now writing this software, I'm learning Go language, HTML5, JavaScript and CSS on demand as a novice of these, with fun.

This single file "gsh.go", that is executable by Go, contains all of the code written in Go. Also it can be displayed as "gsh.go.html" by browsers. It is a standalone HTML file that works as the viewer of the code of itself, and as the "home page" of this software.

Because this HTML file is a Go program, you may run it as a real shell program on your computer. But you must be aware that this program is written under situation like above. Needless to say, there is no warranty for this program in any means.

Aug 2020, SatoxITS (sato@its-more.jp)

*/ **

▶ Index

*/ **

▼ Go Source

//

```
// gsh - Go lang based Shell
// (c) 2020 ITS more Co., Ltd.
// 2020-0807 created by SatoxITS (sato@its-more.jp)

package main // gsh main
// Imported packages // Packages
import (
    "fmt"           // fmt
    "strings"       // strings
    "strconv"       // strconv
    "sort"          // sort
    "time"          // time
    "bufio"         // bufio
    "io/ioutil"     // ioutil
    "os"            // os
    "syscall"       // syscall
    "plugin"        // plugin
    "net"           // net
    "net/http"      // http
    //"html"         // html
    "path/filepath" // filepath
    "go/types"      // types
    "go/token"      // token
    "encoding/base64" // base64
    "unicode/utf8" // utf8
    //"gshdata"     // gshell's logo and source code
    "hash/crc32"    // crc32
)
const (
    NAME = "gsh"
    VERSION = "0.2.7"
```

```

    DATE = "2020-08-31"
    AUTHOR = "SatoxITS(^-^)/"
)
var (
    GSH_HOME = ".gsh"           // under home directory
    GSH_PORT = 9999
    MaxStreamSize = int64(128*1024*1024*1024) // 128GiB is too large?
    PROMPT = "> "
    LINESIZE = (8*1024)
    PATHSEP = ":" // should be ";" in Windows
    DIRSEP = "/" // canbe \ in Windows
)

// -xX logging control
// -A- all
// -I- info.
// -D- debug
// -T- time and resource usage
// -W- warning
// -E- error
// -F- fatal error
// -Xn- network

// Structures
type GCommandHistory struct {
    StartAt      time.Time // command line execution started at
    EndAt        time.Time // command line execution ended at
    ResCode      int       // exit code of (external command)
    CmdError     error    // error string
    OutData      *os.File // output of the command
    FoundFile    []string // output - result of ufind
    Rusagev      [2]syscall.Rusage // Resource consumption, CPU time or so
    CmdId        int       // maybe with identified with arguments or impact
                // redireciton commands should not be the CmdId
    WorkDir      string   // working directory at start
    WorkDirX     int     // index in ChdirHistory
    CmdLine      string   // command line
}
type GChdirHistory struct {
    Dir          string
    MovedAt     time.Time
    CmdIndex     int
}
type CmdMode struct {
    BackGround   bool
}
type Event struct {
    when         time.Time
    event        int
    evarg        int64
    CmdIndex     int
}
var CmdIndex int
var Events []Event
type PluginInfo struct {
    Spec         *plugin.Plugin
    Addr         plugin.Symbol
    Name         string // maybe relative
    Path         string // this is in Plugin but hidden
}

```



```

type GServer struct {
    host      string
    port      string
}

// Digest
const ( // SumType
    SUM_ITEMS      = 0x000001 // items count
    SUM_SIZE       = 0x000002 // data length (simply added)
    SUM_SIZEHASH   = 0x000004 // data length (hashed sequence)
    SUM_DATEHASH   = 0x000008 // date of data (hashed sequence)
    // also envelope attributes like time stamp can be a part of digest
    // hashed value of sizes or mod-date of files will be useful to detect changes

    SUM_WORDS      = 0x000010 // word count is a kind of digest
    SUM_LINES      = 0x000020 // line count is a kind of digest
    SUM_SUM64      = 0x000040 // simple add of bytes, useful for human too

    SUM_SUM32_BITS = 0x000100 // the number of true bits
    SUM_SUM32_2BYTE = 0x000200 // 16bits words
    SUM_SUM32_4BYTE = 0x000400 // 32bits words
    SUM_SUM32_8BYTE = 0x000800 // 64bits words

    SUM_SUM16_BSD  = 0x001000 // UNIXsum -sum -bsd
    SUM_SUM16_SYSV = 0x002000 // UNIXsum -sum -sysv
    SUM_UNIXFILE   = 0x004000
    SUM_CRCIEEE    = 0x008000
)

type CheckSum struct {
    Files      int64 // the number of files (or data)
    Size       int64 // content size
    Words      int64 // word count
    Lines      int64 // line count
    SumType    int
    Sum64      uint64
    Crc32Table crc32.Table
    Crc32Val   uint32
    Sum16      int
    Ctime      time.Time
    Atime      time.Time
    Mtime      time.Time
    Start      time.Time
    Done       time.Time
    RusgAtStart [2]syscall.Rusage
    RusgAtEnd   [2]syscall.Rusage
}

type ValueStack [][]string
type GshContext struct {
    StartDir      string // the current directory at the start
    GetLine       string // gsh-getline command as a input line editor
    ChdirHistory  []GChdirHistory // the 1st entry is wd at the start
    gshPA         syscall.ProcAttr
    CommandHistory []GCommandHistory
    CmdCurrent    GCommandHistory
    Background    bool
    BackgroundJobs []int
    LastRusage    syscall.Rusage
    GshHomeDir    string
    TerminalId    int
    CmdTrace      bool // should be [map]
    CmdTime       bool // should be [map]
}

```

```

    PluginFuncs    []PluginInfo
    iValues        []string
    iDelimiter     string // field separator of print out
    iFormat        string // default print format (of integer)
    iValStack      ValueStack
    LastServer     GServer
    RSERV          string // [gsh://]host[:port]
    RWD            string // remote (target, there) working directory
    lastChecksum   CheckSum
}

func nsleep(ns time.Duration){
    time.Sleep(ns)
}
func usleep(ns time.Duration){
    nsleep(ns*1000)
}
func msleep(ns time.Duration){
    nsleep(ns*1000000)
}
func sleep(ns time.Duration){
    nsleep(ns*1000000000)
}

func strBegins(str, pat string)(bool){
    if len(pat) <= len(str){
        yes := str[0:len(pat)] == pat
        //fmt.Printf("--D-- strBegins(%v,%v)=%v\n",str,pat, yes)
        return yes
    }
    //fmt.Printf("--D-- strBegins(%v,%v)=%v\n",str,pat, false)
    return false
}

func isin(what string, list []string) bool {
    for _, v := range list {
        if v == what {
            return true
        }
    }
    return false
}

func isinX(what string, list []string)(int){
    for i,v := range list {
        if v == what {
            return i
        }
    }
    return -1
}

func env(opts []string) {
    env := os.Environ()
    if isin("-s", opts){
        sort.Slice(env, func(i,j int) bool {
            return env[i] < env[j]
        })
    }
    for _, v := range env {
        fmt.Printf("%v\n",v)
    }
}

```

```

// - rewriting should be context dependent
// - should postpone until the real point of evaluation
// - should rewrite only known notation of symbol
func scanInt(str string)(val int, leng int){
    leng = -1
    for i,ch := range str {
        if '0' <= ch && ch <= '9' {
            leng = i+1
        }else{
            break
        }
    }
    if 0 < leng {
        ival,_ := strconv.Atoi(str[0:leng])
        return ival,leng
    }else{
        return 0,0
    }
}

func substHistory(gshCtx *GshContext,str string,i int,rstr string)(leng int,rst string){
    if len(str[i+1:]) == 0 {
        return 0,rstr
    }
    hi := 0
    histlen := len(gshCtx.CommandHistory)
    if str[i+1] == '!' {
        hi = histlen - 1
        leng = 1
    }else{
        hi,leng = scanInt(str[i+1:])
        if leng == 0 {
            return 0,rstr
        }
        if hi < 0 {
            hi = histlen + hi
        }
    }
    if 0 <= hi && hi < histlen {
        var ext byte
        if 1 < len(str[i+leng:]) {
            ext = str[i+leng:][1]
        }
        //fmt.Printf("--D-- %v(%c)\n",str[i+leng:],str[i+leng])
        if ext == 'f' {
            leng += 1
            xlist := []string{}
            list := gshCtx.CommandHistory[hi].FoundFile
            for _,v := range list {
                //list[i] = escapeWhiteSP(v)
                xlist = append(xlist,escapeWhiteSP(v))
            }
            //rstr += strings.Join(list," ")
            rstr += strings.Join(xlist," ")
        }else
        if ext == '@' || ext == 'd' {
            // !N@ .. workdir at the start of the command
            leng += 1
            rstr += gshCtx.CommandHistory[hi].WorkDir
        }else{
            rstr += gshCtx.CommandHistory[hi].CmdLine
        }
    }
}

```

```
    }
} else {
    leng = 0
}
return leng, rstr
}

func escapeWhiteSP(str string)(string){
    if len(str) == 0 {
        return "\\z" // empty, to be ignored
    }
    rstr := ""
    for _, ch := range str {
        switch ch {
            case '\\': rstr += "\\\\"
            case ' ': rstr += "\\s"
            case '\t': rstr += "\\t"
            case '\r': rstr += "\\r"
            case '\n': rstr += "\\n"
            default: rstr += string(ch)
        }
    }
    return rstr
}

func unescapeWhiteSP(str string)(string){ // strip original escapes
    rstr := ""
    for i := 0; i < len(str); i++ {
        ch := str[i]
        if ch == '\\' {
            if i+1 < len(str) {
                switch str[i+1] {
                    case 'z':
                        continue;
                }
            }
        }
        rstr += string(ch)
    }
    return rstr
}

func unescapeWhiteSPV(strv []string)([]string){ // strip original escapes
    ustrv := []string{}
    for _, v := range strv {
        ustrv = append(ustrv, unescapeWhiteSP(v))
    }
    return ustrv
}

// str-expansion
// - this should be a macro processor
func strsubst(gshCtx *GshContext, str string, histonly bool) string {
    rbuff := []byte{}
    if false {
        //@@@ Unicode should be cared as a character
        return str
    }
    //rstr := ""
    inEsc := 0 // escape characer mode
    for i := 0; i < len(str); i++ {
        //fmt.Printf("---D---Subst %v:%v\n", i, str[i:])
        ch := str[i]
```

```

        if inEsc == 0 {
            if ch == '!' {
                //leng,xrstr := substHistory(gshCtx,str,i,rstr)
                leng,rs := substHistory(gshCtx,str,i,"")
                if 0 < leng {
//_,rs := substHistory(gshCtx,str,i,"")
rbuff = append(rbuff,[]byte(rs)...)
                    i += leng
                    //rstr = xrstr
                    continue
                }
            }
            switch ch {
                case '\\': inEsc = '\\'; continue
                //case '%': inEsc = '%'; continue
                case '$':
            }
        }
        switch inEsc {
            case '\\':
                switch ch {
                    case '\\': ch = '\\\ '
                    case 's': ch = ' '
                    case 't': ch = '\t'
                    case 'r': ch = '\r'
                    case 'n': ch = '\n'
                    case 'z': inEsc = 0; continue // empty, to be ignored
                }
                inEsc = 0
            case '%':
                switch {
                    case ch == '%': ch = '%'
                    case ch == 'T':
                        //rstr = rstr + time.Now().Format(time.Stamp)
                }
                rs := time.Now().Format(time.Stamp)
                rbuff = append(rbuff,[]byte(rs)...)
                inEsc = 0
                continue;
            default:
                // postpone the interpretation
                //rstr = rstr + "%" + string(ch)
        }
        rbuff = append(rbuff,ch)
        inEsc = 0
        continue;
    }
    inEsc = 0
}
//rstr = rstr + string(ch)
rbuff = append(rbuff,ch)
}
//fmt.Printf("--D--subst(%s)(%s)\n",str,string(rbuff))
return string(rbuff)
//return rstr
}

func showFileInfo(path string, opts []string) {
    if isin("-l",opts) || isin("-ls",opts) {
        fi, err := os.Stat(path)
        if err != nil {
            fmt.Printf("----- ((%v))",err)
        }else{
            mod := fi.ModTime()

```

```

        date := mod.Format(time.Stamp)
        fmt.Printf("%v %8v %s ", fi.Mode(), fi.Size(), date)
    }
}
fmt.Printf("%s", path)
if isin("-sp", opts) {
    fmt.Printf(" ")
}else
if ! isin("-n", opts) {
    fmt.Printf("\n")
}
}
func userHomeDir()(string, bool){
    /*
    homedir, _ = os.UserHomeDir() // not implemented in older Golang
    */
    homedir, found := os.LookupEnv("HOME")
    //fmt.Printf("--I-- HOME=%v(%v)\n", homedir, found)
    if !found {
        return "/tmp", found
    }
    return homedir, found
}

func toFullpath(path string) (fullpath string) {
    if path[0] == '/' {
        return path
    }
    pathv := strings.Split(path, DIRSEP)
    switch {
    case pathv[0] == ".":
        pathv[0], _ = os.Getwd()
    case pathv[0] == "..": // all ones should be interpreted
        cwd, _ := os.Getwd()
        ppathv := strings.Split(cwd, DIRSEP)
        pathv[0] = strings.Join(ppathv, DIRSEP)
    case pathv[0] == "~":
        pathv[0], _ = userHomeDir()
    default:
        cwd, _ := os.Getwd()
        pathv[0] = cwd + DIRSEP + pathv[0]
    }
    return strings.Join(pathv, DIRSEP)
}

func IsRegFile(path string)(bool){
    fi, err := os.Stat(path)
    if err == nil {
        fm := fi.Mode()
        return fm.IsRegular();
    }
    return false
}

// Encode / Decode
// Encoder
func (gshCtx *GshContext)Enc(argv []string){
    file := os.Stdin
    buff := make([]byte, LINESIZE)
    li := 0

```

```

    encoder := base64.NewEncoder(base64.StdEncoding,os.Stdout)
    for li = 0; ; li++ {
        count, err := file.Read(buff)
        if count <= 0 {
            break
        }
        if err != nil {
            break
        }
        encoder.Write(buff[0:count])
    }
    encoder.Close()
}

func (gshCtx *GshContext)Dec(argv[]string){
    decoder := base64.NewDecoder(base64.StdEncoding,os.Stdin)
    li := 0
    buff := make([]byte,LINESIZE)
    for li = 0; ; li++ {
        count, err := decoder.Read(buff)
        if count <= 0 {
            break
        }
        if err != nil {
            break
        }
        os.Stdout.Write(buff[0:count])
    }
}

// lnspl [N] [-crlf][-C \\]
func (gshCtx *GshContext)SplitLine(argv[]string){
    reader := bufio.NewReaderSize(os.Stdin,64*1024)
    ni := 0
    toi := 0
    for ni = 0; ; ni++ {
        line, err := reader.ReadString('\n')
        if len(line) <= 0 {
            if err != nil {
                fmt.Fprintf(os.Stderr,"--I-- lnspl %d to %d (%v)\n",ni,toi,err)
                break
            }
        }
        off := 0
        ilen := len(line)
        remlen := len(line)
        for oi := 0; 0 < remlen; oi++ {
            olen := remlen
            addnl := false
            if 72 < olen {
                olen = 72
                addnl = true
            }
            fmt.Fprintf(os.Stderr,"--D-- write %d [%d.%d] %d %d/%d/%d\n",
                toi,ni,oi,off,olen,remlen,ilen)
            toi += 1
            os.Stdout.Write([]byte(line[0:olen]))
            if addnl {
                //os.Stdout.Write([]byte("\r\n"))
                os.Stdout.Write([]byte("\\"))
                os.Stdout.Write([]byte("\n"))
            }
            line = line[olen:]
        }
    }
}

```

```

        off += olen
        remlen -= olen
    }
}
fmt.Fprintf(os.Stderr, "--I-- lnspl %d to %d\n", ni, toi)
}

// CRC32 crc32
// 1 0000 0100 1100 0001 0001 1101 1011 0111
var CRC32UNIX uint32 = uint32(0x04C11DB7) // Unix cksum
var CRC32IEEE uint32 = uint32(0xEDB88320)
func byteCRC32add(crc uint32, str []byte, len uint64)(uint32){
    var i uint64
    for i = 0; i < len; i++ {
        var oct = str[i]
        for bi := 0; bi < 8; bi++ {
            ovf1 := (crc & 0x80000000) != 0
            ovf2 := (oct & 0x80) != 0
            ovf := (ovf1 && !ovf2) || (!ovf1 && ovf2)
            oct <<= 1
            crc <<= 1
            if ovf { crc ^= CRC32UNIX }
        }
    }
    return crc;
}
func byteCRC32end(crc uint32, len uint64)(uint32){
    var slen = make([]byte,4)
    var li = 0
    for li = 0; li < 4; {
        slen[li] = byte(len)
        li += 1
        len >>= 8
        if( len == 0 ){
            break
        }
    }
    crc = byteCRC32add(crc,slen,uint64(li))
    crc ^= 0xFFFFFFFF
    return crc
}
func byteCRC32(str []byte, len uint64)(crc uint32){
    crc = byteCRC32add(0, str, len)
    crc = byteCRC32end(crc, len)
    return crc
}
func CRC32Finish(crc uint32, table *crc32.Table, len uint64)(uint32){
    var slen = make([]byte,4)
    var li = 0
    for li = 0; li < 4; {
        slen[li] = byte(len & 0xFF)
        li += 1
        len >>= 8
        if( len == 0 ){
            break
        }
    }
    crc = crc32.Update(crc, table, slen)
    crc ^= 0xFFFFFFFF
    return crc
}

```



```

func (gsh*GshContext)xChecksum(path string,argv[]string, sum*Checksum)(int64){
    if isin("-type/f",argv) && !IsRegFile(path){
        return 0
    }
    if isin("-type/d",argv) && IsRegFile(path){
        return 0
    }
    file, err := os.OpenFile(path,os.O_RDONLY,0)
    if err != nil {
        fmt.Printf("-E- cksum %v (%v)\n",path,err)
        return -1
    }
    defer file.Close()
    if gsh.CmdTrace { fmt.Printf("-I- cksum %v %v\n",path,argv) }

    bi := 0
    var buff = make([]byte,32*1024)
    var total int64 = 0
    var initTime = time.Time{}
    if sum.Start == initTime {
        sum.Start = time.Now()
    }
    for bi = 0; ; bi++ {
        count,err := file.Read(buff)
        if count <= 0 || err != nil {
            break
        }
        if (sum.SumType & SUM_SUM64) != 0 {
            s := sum.Sum64
            for _,c := range buff[0:count] {
                s += uint64(c)
            }
            sum.Sum64 = s
        }
        if (sum.SumType & SUM_UNIXFILE) != 0 {
            sum.Crc32Val = byteCRC32add(sum.Crc32Val,buff,uint64(count))
        }
        if (sum.SumType & SUM_CRCIEEE) != 0 {
            sum.Crc32Val = crc32.Update(sum.Crc32Val,&sum.Crc32Table,buff[0:count])
        }
        // BSD checksum
        if (sum.SumType & SUM_SUM16_BSD) != 0 {
            s := sum.Sum16
            for _,c := range buff[0:count] {
                s = (s >> 1) + ((s & 1) << 15)
                s += int(c)
                s &= 0xFFFF
                //fmt.Printf("BSDsum: %d[%d] %d\n",sum.Size+int64(i),i,s)
            }
            sum.Sum16 = s
        }
        if (sum.SumType & SUM_SUM16_SYSV) != 0 {
            for bj := 0; bj < count; bj++ {
                sum.Sum16 += int(buff[bj])
            }
        }
        total += int64(count)
    }
    sum.Done = time.Now()
    sum.Files += 1
}

```

```

        sum.Size += total
        if !isin("-s",argv) {
            fmt.Printf("%v ",total)
        }
        return 0
    }
}

// grep
// "lines", "lin" or "lnp" for "(text) line processor" or "scanner"
// a*,!ab,c, ... sequential combination of patterns
// what "LINE" is should be definable
// generic line-by-line processing
// grep [-v]
// cat -n -v
// uniq [-c]
// tail -f
// sed s/x/y/ or awk
// grep with line count like wc
// rewrite contents if specified
func (gsh*GshContext)xGrep(path string,rexpv[]string)(int){
    file, err := os.OpenFile(path,os.O_RDONLY,0)
    if err != nil {
        fmt.Printf("-E- grep %v (%v)\n",path,err)
        return -1
    }
    defer file.Close()
    if gsh.CmdTrace { fmt.Printf("-I- grep %v %v\n",path,rexpv) }
    //reader := bufio.NewReaderSize(file,LINESIZE)
    reader := bufio.NewReaderSize(file,80)
    li := 0
    found := 0
    for li = 0; ; li++ {
        line, err := reader.ReadString('\n')
        if len(line) <= 0 {
            break
        }
        if 150 < len(line) {
            // maybe binary
            break;
        }
        if err != nil {
            break
        }
        if 0 <= strings.Index(string(line),rexpv[0]) {
            found += 1
            fmt.Printf("%s:%d: %s",path,li,line)
        }
    }
    //fmt.Printf("total %d lines %s\n",li,path)
    //if( 0 < found ){ fmt.Printf("((found %d lines %s))\n",found,path); }
    return found
}

// Finder
// finding files with it name and contents
// file names are ORed
// show the content with %x fmt list
// ls -R
// tar command by adding output
type fileSum struct {

```

```

    Err    int64 // access error or so
    Size   int64 // content size
    DupSize int64 // content size from hard links
    Blocks int64 // number of blocks (of 512 bytes)
    DupBlocks int64 // Blocks pointed from hard links
    HLinks int64 // hard links
    Words  int64
    Lines  int64
    Files  int64
    Dirs   int64 // the num. of directories
    SymLink int64
    Flats  int64 // the num. of flat files
    MaxDepth int64
    MaxNmlen int64 // max. name length
    nextRepo time.Time
}
func showFusage(dir string, fusage *fileSum){
    bsume := float64(((fusage.Blocks-fusage.DupBlocks)/2)*1024)/1000000.0
    //bsumdup := float64((fusage.Blocks/2)*1024)/1000000.0

    fmt.Printf("%v: %v files (%vd %vs %vh) %.6f MB (%.2f MBK)\n",
        dir,
        fusage.Files,
        fusage.Dirs,
        fusage.SymLink,
        fusage.HLinks,
        float64(fusage.Size)/1000000.0, bsume);
}
const (
    S_IFMT    = 0170000
    S_IFCHR   = 0020000
    S_IFDIR   = 0040000
    S_IFREG   = 0100000
    S_IFLNK   = 0120000
    S_IFSOCK  = 0140000
)
func cumFinfo(fsum *fileSum, path string, staterr error, fstat syscall.Stat_t, argv[]string, verb bool)(*fileSum){
    now := time.Now()
    if time.Second <= now.Sub(fsum.nextRepo) {
        if !fsum.nextRepo.IsZero(){
            tstamp := now.Format(time.Stamp)
            showFusage(tstamp, fsum)
        }
        fsum.nextRepo = now.Add(time.Second)
    }
    if staterr != nil {
        fsum.Err += 1
        return fsum
    }
    fsum.Files += 1
    if 1 < fstat.Nlink {
        // must count only once...
        // at least ignore ones in the same directory
        //if finfo.Mode().IsRegular() {
        if (fstat.Mode & S_IFMT) == S_IFREG {
            fsum.HLinks += 1
            fsum.DupBlocks += int64(fstat.Blocks)
            //fmt.Printf("---Dup HardLink %v %s\n", fstat.Nlink, path)
        }
    }
}

```

```

    //fsum.Size += finfo.Size()
    fsum.Size += fstat.Size
    fsum.Blocks += int64(fstat.Blocks)
    //if verb { fmt.Printf("%8dBlk %s",fstat.Blocks/2,path) }
    if isin("-ls",argv){
        //if verb { fmt.Printf("%4d %8d ",fstat.Blksize,fstat.Blocks) }
//        fmt.Printf("%d\t",fstat.Blocks/2)
    }
    //if finfo.IsDir()
    if (fstat.Mode & S_IFMT) == S_IFDIR {
        fsum.Dirs += 1
    }
    //if (finfo.Mode() & os.ModeSymlink) != 0
    if (fstat.Mode & S_IFMT) == S_IFLNK {
        //if verb { fmt.Printf("symlink(%v,%s)\n",fstat.Mode,finfo.Name()) }
        //{ fmt.Printf("symlink(%0,%s)\n",fstat.Mode,finfo.Name()) }
        fsum.SymLink += 1
    }
    return fsum
}
func (gsh*GshContext)xxFindEntv(depth int,total *fileSum,dir string, dstat syscall.Stat_t, ei int, entv []string, npatv []string,argv []string)(*fileSum){
    nols := isin("-grep",argv)
    // sort entv
    /*
    if isin("-t",argv){
        sort.Slice(filev, func(i,j int) bool {
            return 0 < filev[i].ModTime().Sub(filev[j].ModTime())
        })
    }
    */
    /*
    if isin("-u",argv){
        sort.Slice(filev, func(i,j int) bool {
            return 0 < filev[i].AccTime().Sub(filev[j].AccTime())
        })
    }
    if isin("-U",argv){
        sort.Slice(filev, func(i,j int) bool {
            return 0 < filev[i].CreatTime().Sub(filev[j].CreatTime())
        })
    }
    */
    /*
    if isin("-S",argv){
        sort.Slice(filev, func(i,j int) bool {
            return filev[j].Size() < filev[i].Size()
        })
    }
    */
    for _,filename := range entv {
        for _,npat := range npatv {
            match := true
            if npat == "*" {
                match = true
            }else{
                match, _ = filepath.Match(npat,filename)
            }
            path := dir + DIRSEP + filename
            if !match {
                continue
            }
        }
    }
}

```

```

    }
    var fstat syscall.Stat_t
    staterr := syscall.Lstat(path,&fstat)
    if staterr != nil {
        if !isin("-w",argv){fmt.Printf("ufind: %v\n",staterr) }
        continue;
    }
    if isin("-du",argv) && (fstat.Mode & S_IFMT) == S_IFDIR {
        // should not show size of directory in "-du" mode ...
    }else
    if !nols && !isin("-s",argv) && (!isin("-du",argv) || isin("-a",argv)) {
        if isin("-du",argv) {
            fmt.Printf("%d\t",fstat.Blocks/2)
        }
        showFileInfo(path,argv)
    }
    if true { // && isin("-du",argv)
        total = cumFinfo(total,path,staterr,fstat,argv,false)
    }
    /*
    if isin("-wc",argv) {
    }
    */
    if gsh.lastCheckSum.SumType != 0 {
        gsh.xCksum(path,argv,&gsh.lastCheckSum);
    }
    x := isinX("-grep",argv); // -grep will be convenient like -ls
    if 0 <= x && x+1 <= len(argv) { // -grep will be convenient like -ls
        if IsRegFile(path){
            found := gsh.xGrep(path,argv[x+1:])
            if 0 < found {
                foundv := gsh.CmdCurrent.FoundFile
                if len(foundv) < 10 {
                    gsh.CmdCurrent.FoundFile =
                    append(gsh.CmdCurrent.FoundFile,path)
                }
            }
        }
    }
    if !isin("-r0",argv) { // -d 0 in du, -depth n in find
        //total.Depth += 1
        if (fstat.Mode & S_IFMT) == S_IFLNK {
            continue
        }
        if dstat.Rdev != fstat.Rdev {
            fmt.Printf("--I-- don't follow different device %v(%v) %v(%v)\n",
                dir,dstat.Rdev,path,fstat.Rdev)
        }
        if (fstat.Mode & S_IFMT) == S_IFDIR {
            total = gsh.xxFind(depth+1,total,path,npatv,argv)
        }
    }
}
}
return total
}
func (gsh*GshContext)xxFind(depth int,total *fileSum,dir string,npatv[]string,argv[]string)(*fileSum){
    nols := isin("-grep",argv)
    dirfile,oerr := os.OpenFile(dir,os.O_RDONLY,0)
    if oerr == nil {
        //fmt.Printf("--I-- %v(%v) [%d]\n",dir,dirfile,dirfile.Fd())
    }
}

```

```

        defer dirfile.Close()
    }else{
    }

    prev := *total
    var dstat syscall.Stat_t
    staterr := syscall.Lstat(dir,&dstat) // should be flstat

    if staterr != nil {
        if !isin("-w",argv){ fmt.Printf("ufind: %v\n",staterr) }
        return total
    }

    //filev,err := ioutil.ReadDir(dir)
    //_,err := ioutil.ReadDir(dir) // ReadDir() heavy and bad for huge directory
    /*
    if err != nil {
        if !isin("-w",argv){ fmt.Printf("ufind: %v\n",err) }
        return total
    }
    */
    if depth == 0 {
        total = cumFinfo(total,dir,staterr,dstat,argv,true)
        if !nols && !isin("-s",argv) && (!isin("-du",argv) || isin("-a",argv)) {
            showFileInfo(dir,argv)
        }
    }
    // it it is not a directory, just scan it and finish

    for ei := 0; ; ei++ {
        entv,rderr := dirfile.Readdirnames(8*1024)
        if len(entv) == 0 || rderr != nil {
            //if rderr != nil { fmt.Printf("[%d] len=%d (%v)\n",ei,len(entv),rderr) }
            break
        }
        if 0 < ei {
            fmt.Printf("--I-- xxFind[%d] %d large-dir: %s\n",ei,len(entv),dir)
        }
        total = gsh.xxFindEntv(depth,total,dir,dstat,ei,entv,npatv,argv)
    }
    if isin("-du",argv) {
        // if in "du" mode
        fmt.Printf("%d\t%s\n",(total.Blocks-prev.Blocks)/2,dir)
    }
    return total
}

// {ufind|fu|ls} [Files] [// Names] [-- Expressions]
// Files is "." by default
// Names is "*" by default
// Expressions is "-print" by default for "ufind", or -du for "fu" command
func (gsh*GshContext)xFind(argv[]string){
    if 0 < len(argv) && strBegins(argv[0],"?"){
        showFound(gsh,argv)
        return
    }
    if isin("-cksum",argv) || isin("-sum",argv) {
        gsh.lastCheckSum = CheckSum{}
        if isin("-sum",argv) && isin("-add",argv) {
            gsh.lastCheckSum.SumType |= SUM_SUM64
        }else
        if isin("-sum",argv) && isin("-size",argv) {

```

```

        gsh.lastChecksum.SumType |= SUM_SIZE
    }else
    if isin("--sum",argv) && isin("--bsd",argv) {
        gsh.lastChecksum.SumType |= SUM_SUM16_BSD
    }else
    if isin("--sum",argv) && isin("--sysv",argv) {
        gsh.lastChecksum.SumType |= SUM_SUM16_SYSV
    }else
    if isin("--sum",argv) {
        gsh.lastChecksum.SumType |= SUM_SUM64
    }
    if isin("--unix",argv) {
        gsh.lastChecksum.SumType |= SUM_UNIXFILE
        gsh.lastChecksum.Crc32Table = *crc32.MakeTable(CRC32UNIX)
    }
    if isin("--ieee",argv){
        gsh.lastChecksum.SumType |= SUM_CRCIEEE
        gsh.lastChecksum.Crc32Table = *crc32.MakeTable(CRC32IEEE)
    }
    gsh.lastChecksum.RusgAtStart = Getrusagev()
}
var total = fileSum{}
npats := []string{}
for _,v := range argv {
    if 0 < len(v) && v[0] != '-' {
        npats = append(npats,v)
    }
    if v == "/" { break }
    if v == "--" { break }
    if v == "-grep" { break }
    if v == "-ls" { break }
}
if len(npats) == 0 {
    npats = []string{"*"}
}
cwd := "."
// if to be fullpath ::: cwd, _ := os.Getwd()
if len(npats) == 0 { npats = []string{"*"} }
fusage := gsh.xxFind(0,&total,cwd,npats,argv)
if gsh.lastChecksum.SumType != 0 {
    var sumi uint64 = 0
    sum := &gsh.lastChecksum
    if (sum.SumType & SUM_SIZE) != 0 {
        sumi = uint64(sum.Size)
    }
    if (sum.SumType & SUM_SUM64) != 0 {
        sumi = sum.Sum64
    }
    if (sum.SumType & SUM_SUM16_SYSV) != 0 {
        s := uint32(sum.Sum16)
        r := (s & 0xFFFF) + ((s & 0xFFFFFFFF) >> 16)
        s = (r & 0xFFFF) + (r >> 16)
        sum.Crc32Val = uint32(s)
        sumi = uint64(s)
    }
    if (sum.SumType & SUM_SUM16_BSD) != 0 {
        sum.Crc32Val = uint32(sum.Sum16)
        sumi = uint64(sum.Sum16)
    }
    if (sum.SumType & SUM_UNIXFILE) != 0 {
        sum.Crc32Val = byteCRC32end(sum.Crc32Val,uint64(sum.Size))
    }
}

```

```

        sumi = uint64(byteCRC32end(sum.Crc32Val,uint64(sum.Size)))
    }
    if 1 < sum.Files {
        fmt.Printf("%v %v // %v / %v files, %v/file\r\n",
            sumi,sum.Size,
            abssize(sum.Size),sum.Files,
            abssize(sum.Size/sum.Files))
    }else{
        fmt.Printf("%v %v %v\n",
            sumi,sum.Size,npats[0])
    }
}
if !isin("--grep",argv) {
    showFusage("total", fusage)
}
if !isin("-s",argv){
    hits := len(gsh.CmdCurrent.FoundFile)
    if 0 < hits {
        fmt.Printf("--I-- %d files hits // can be refered with !%df\n",
            hits,len(gsh.CommandHistory))
    }
}
if gsh.lastCheckSum.SumType != 0 {
    if isin("-ru",argv) {
        sum := &gsh.lastCheckSum
        sum.Done = time.Now()
        gsh.lastCheckSum.RusgAtEnd = Getrusagev()
        elps := sum.Done.Sub(sum.Start)
        fmt.Printf("--cksum-size: %v (%v) / %v files, %v/file\r\n",
            sum.Size,abssize(sum.Size),sum.Files,abssize(sum.Size/sum.Files))
        nanos := int64(elps)
        fmt.Printf("--cksum-time: %v/total, %v/file, %.1f files/s, %v\r\n",
            abftime(nanos),
            abftime(nanos/sum.Files),
            (float64(sum.Files)*1000000000.0)/float64(nanos),
            abbspeed(sum.Size,nanos))
        diff := RusageSubv(sum.RusgAtEnd,sum.RusgAtStart)
        fmt.Printf("--cksum-rusg: %v\n",sRusagef("",argv,diff))
    }
}
return
}

func showFiles(files[]string){
    sp := ""
    for i,file := range files {
        if 0 < i { sp = " " } else { sp = "" }
        fmt.Printf(sp+"%",escapeWhiteSP(file))
    }
}

func showFound(gshCtx *GshContext, argv[]string){
    for i,v := range gshCtx.CommandHistory {
        if 0 < len(v.FoundFile) {
            fmt.Printf("!!%d (%d) ",i,len(v.FoundFile))
            if isin("-ls",argv){
                fmt.Printf("\n")
                for _,file := range v.FoundFile {
                    fmt.Printf("") //sub number?
                    showFileInfo(file,argv)
                }
            }else{

```



```

                showFiles(v.FoundFile)
                fmt.Printf("\n")
            }
        }
    }
}

func showMatchFile(filev []os.FileInfo, npat,dir string, argv[]string)(string,bool){
    fname := ""
    found := false
    for _,v := range filev {
        match, _ := filepath.Match(npat,(v.Name()))
        if match {
            fname = v.Name()
            found = true
            //fmt.Printf("[%d] %s\n",i,v.Name())
            showIfExecutable(fname,dir,argv)
        }
    }
    return fname,found
}

func showIfExecutable(name,dir string,argv[]string)(ffullpath string,ffound bool){
    var fullpath string
    if strBegins(name,DIRSEP){
        fullpath = name
    }else{
        fullpath = dir + DIRSEP + name
    }
    fi, err := os.Stat(fullpath)
    if err != nil {
        fullpath = dir + DIRSEP + name + ".go"
        fi, err = os.Stat(fullpath)
    }
    if err == nil {
        fm := fi.Mode()
        if fm.IsRegular() {
            // R_OK=4, W_OK=2, X_OK=1, F_OK=0
            if syscall.Access(fullpath,5) == nil {
                ffullpath = fullpath
                ffound = true
                if ! isin("-s", argv) {
                    showFileInfo(fullpath,argv)
                }
            }
        }
    }
    return ffullpath, ffound
}

func which(list string, argv []string) (fullpathv []string, itis bool){
    if len(argv) <= 1 {
        fmt.Printf("Usage: which comand [-s] [-a] [-ls]\n")
        return []string{""}, false
    }
    path := argv[1]
    if strBegins(path,"/") {
        // should check if executable?
        _,exOK := showIfExecutable(path,"/",argv)
        fmt.Printf("--D-- %v exOK=%v\n",path,exOK)
        return []string{path},exOK
    }
    pathenv, efound := os.LookupEnv(list)

```

```

    if ! efound {
        fmt.Printf("--E-- which: no \"%s\" environment\n",list)
        return []string{""}, false
    }
    showall := isin("-a",argv) || 0 <= strings.Index(path,"*")
    dirv := strings.Split(pathenv,PATHSEP)
    ffound := false
    ffullpath := path
    for _, dir := range dirv {
        if 0 <= strings.Index(path,"*") { // by wild-card
            list,_ := ioutil.ReadDir(dir)
            ffullpath, ffound = showMatchFile(list,path,dir,argv)
        }else{
            ffullpath, ffound = showIfExecutable(path,dir,argv)
        }
        //if ffound && !isin("-a", argv) {
        if ffound && !showall {
            break;
        }
    }
    return []string{ffullpath}, ffound
}

func stripLeadingWSParg(argv[]string)([]string){
    for ; 0 < len(argv); {
        if len(argv[0]) == 0 {
            argv = argv[1:]
        }else{
            break
        }
    }
    return argv
}

func xEval(argv []string, nlend bool){
    argv = stripLeadingWSParg(argv)
    if len(argv) == 0 {
        fmt.Printf("eval [%format] [Go-expression]\n")
        return
    }
    pfmt := "%v"
    if argv[0][0] == '%' {
        pfmt = argv[0]
        argv = argv[1:]
    }
    if len(argv) == 0 {
        return
    }
    gocode := strings.Join(argv," ");
    //fmt.Printf("eval [%v] [%v]\n",pfmt,gocode)
    fset := token.NewFileSet()
    rval, _ := types.Eval(fset,nil,token.NoPos,gocode)
    fmt.Printf(pfmt,rval.Value)
    if nlend { fmt.Printf("\n") }
}

func getval(name string) (found bool, val int) {
    /* should expand the name here */
    if name == "gsh.pid" {
        return true, os.Getpid()
    }else
    if name == "gsh.ppid" {

```

```

        return true, os.Getppid()
    }
    return false, 0
}

func echo(argv []string, nlend bool){
    for ai := 1; ai < len(argv); ai++ {
        if 1 < ai {
            fmt.Printf(" ");
        }
        arg := argv[ai]
        found, val := getval(arg)
        if found {
            fmt.Printf("%d",val)
        }else{
            fmt.Printf("%s",arg)
        }
    }
    if nlend {
        fmt.Printf("\n");
    }
}

func resfile() string {
    return "gsh.tmp"
}

//var resF *File
func resmap() {
    //_, err := os.OpenFile(resfile(), os.O_RDWR|os.O_CREATE, os.ModeAppend)
    // https://devepaper.com/solution-to-golang-bad-file-descriptor-problem/
    _, err := os.OpenFile(resfile(), os.O_RDWR|os.O_CREATE, 0600)
    if err != nil {
        fmt.Printf("refF could not open: %s\n",err)
    }else{
        fmt.Printf("refF opened\n")
    }
}

// @@2020-0821
func gshScanArg(str string,strip int)(argv []string){
    var si = 0
    var sb = 0
    var inBracket = 0
    var arg1 = make([]byte,LINESIZE)
    var ax = 0
    debug := false

    for ; si < len(str); si++ {
        if str[si] != ' ' {
            break
        }
    }
    sb = si
    for ; si < len(str); si++ {
        if sb <= si {
            if debug {
                fmt.Printf("--Da- +%d %2d-%2d %s ... %s\n",
                    inBracket,sb,si,arg1[0:ax],str[si:])
            }
        }
        ch := str[si]

```

```

        if ch == '{' {
            inBracket += 1
            if 0 < strip && inBracket <= strip {
                //fmt.Printf("stripLEV %d <= %d?\n",inBracket,strip)
                continue
            }
        }
        if 0 < inBracket {
            if ch == '}' {
                inBracket -= 1
                if 0 < strip && inBracket < strip {
                    //fmt.Printf("stripLEV %d < %d?\n",inBracket,strip)
                    continue
                }
            }
            arg1[ax] = ch
            ax += 1
            continue
        }
        if str[si] == ' ' {
            argv = append(argv,string(arg1[0:ax]))
            if debug {
                fmt.Printf("--Da- [%v][%v-%v] %s ... %s\n",
                    -1+len(argv),sb,si,str[sb:si],string(str[si:]))
            }
            sb = si+1
            ax = 0
            continue
        }
        arg1[ax] = ch
        ax += 1
    }
    if sb < si {
        argv = append(argv,string(arg1[0:ax]))
        if debug {
            fmt.Printf("--Da- [%v][%v-%v] %s ... %s\n",
                -1+len(argv),sb,si,string(arg1[0:ax]),string(str[si:]))
        }
    }
    if debug {
        fmt.Printf("--Da- %d [%s] => [%d]%v\n",strip,str,len(argv),argv)
    }
    return argv
}

```

```

// should get stderr (into tmpfile ?) and return
func (gsh*GshContext)Popen(name,mode string)(pin*os.File,pout*os.File,err bool){
    var pv = []int{-1,-1}
    syscall.Pipe(pv)

    xarg := gshScanArg(name,1)
    name = strings.Join(xarg," ")

    pin = os.NewFile(uintptr(pv[0]),"Stdout0f-{"+"name+"}")
    pout = os.NewFile(uintptr(pv[1]),"Stdin0f-{"+"name+"}")
    fdix := 0
    dir := "?"
    if mode == "r" {
        dir = "<"
        fdix = 1 // read from the stdout of the process
    }else{

```

```

        dir = ">"
        fdix = 0 // write to the stdin of the process
    }
    gshPA := gsh.gshPA
    savfd := gshPA.Files[fdix]

    var fd uintptr = 0
    if mode == "r" {
        fd = pout.Fd()
        gshPA.Files[fdix] = pout.Fd()
    }else{
        fd = pin.Fd()
        gshPA.Files[fdix] = pin.Fd()
    }

    // should do this by Goroutine?
    if false {
        fmt.Printf("-Ip- Opened fd[%v] %s %v\n",fd,dir,name)
        fmt.Printf("-RED1 [%d,%d,%d]->[%d,%d,%d]\n",
            os.Stdin.Fd(),os.Stdout.Fd(),os.Stderr.Fd(),
            pin.Fd(),pout.Fd(),pout.Fd())
    }

    savi := os.Stdin
    savo := os.Stdout
    save := os.Stderr
    os.Stdin = pin
    os.Stdout = pout
    os.Stderr = pout

    gsh.BackGround = true
    gsh.gshelllh(name)
    gsh.BackGround = false
    os.Stdin = savi
    os.Stdout = savo
    os.Stderr = save

    gshPA.Files[fdix] = savfd
    return pin,pout,false
}

```

// External commands

```

func (gsh*GshContext)excommand(exec bool, argv []string) (notf bool,exit bool) {
    if gsh.CmdTrace { fmt.Printf("-I- excommand[%v](%v)\n",exec,argv) }

    gshPA := gsh.gshPA
    fullpathv, itis := which("PATH",[]string{"which",argv[0],"-s"})
    if itis == false {
        return true,false
    }
    fullpath := fullpathv[0]
    argv = unescapeWhiteSPV(argv)
    if 0 < strings.Index(fullpath,".go") {
        nargv := argv // []string{}
        gofullpathv, itis := which("PATH",[]string{"which","go","-s"})
        if itis == false {
            fmt.Printf("---F-- Go not found\n")
            return false,true
        }
        gofullpath := gofullpathv[0]
        nargv = []string{ gofullpath, "run", fullpath }
        fmt.Printf("---I-- %s {%s %s %s}\n",gofullpath,
            nargv[0],nargv[1],nargv[2])
    }
}

```

```

        if exec {
            syscall.Exec(gofullpath,nargv,os.Environ())
        }else{
            pid, _ := syscall.ForkExec(gofullpath,nargv,&gshPA)
            if gsh.BackGround {
                fmt.Fprintf(stderr,"--Ip- in Background pid[%d]%(v)\n",pid,len(argv),nargv)
                gsh.BackGroundJobs = append(gsh.BackGroundJobs,pid)
            }else{
                rusage := syscall.Rusage {}
                syscall.Wait4(pid,nil,0,&rusage)
                gsh.LastRusage = rusage
                gsh.CmdCurrent.Rusagev[1] = rusage
            }
        }
    }else{
        if exec {
            syscall.Exec(fullpath,argv,os.Environ())
        }else{
            pid, _ := syscall.ForkExec(fullpath,argv,&gshPA)
            //fmt.Printf("[%d]\n",pid); // '&' to be background
            if gsh.BackGround {
                fmt.Fprintf(stderr,"--Ip- in Background pid[%d]%(v)\n",pid,len(argv),argv)
                gsh.BackGroundJobs = append(gsh.BackGroundJobs,pid)
            }else{
                rusage := syscall.Rusage {}
                syscall.Wait4(pid,nil,0,&rusage);
                gsh.LastRusage = rusage
                gsh.CmdCurrent.Rusagev[1] = rusage
            }
        }
    }
    return false,false
}

```

// Builtin Commands

```

func (gshCtx *GshContext) sleep(argv []string) {
    if len(argv) < 2 {
        fmt.Printf("Sleep 100ms, 100us, 100ns, ... \n")
        return
    }
    duration := argv[1];
    d, err := time.ParseDuration(duration)
    if err != nil {
        d, err = time.ParseDuration(duration+"s")
        if err != nil {
            fmt.Printf("duration ? %s (%s)\n",duration,err)
            return
        }
    }
    //fmt.Printf("Sleep %v\n",duration)
    time.Sleep(d)
    if 0 < len(argv[2:]) {
        gshCtx.gshellv(argv[2:])
    }
}

func (gshCtx *GshContext) repeat(argv []string) {
    if len(argv) < 2 {
        return
    }
    start0 := time.Now()

```

```

    for ri, _ := strconv.Atoi(argv[1]); 0 < ri; ri-- {
        if 0 < len(argv[2:]) {
            //start := time.Now()
            gshCtx.gshellv(argv[2:])
            end := time.Now()
            elps := end.Sub(start0);
            if( 1000000000 < elps ){
                fmt.Printf("(repeat#%d %v)\n",ri,elps);
            }
        }
    }
}

func (gshCtx *GshContext)gen(argv []string) {
    gshPA := gshCtx.gshPA
    if len(argv) < 2 {
        fmt.Printf("Usage: %s N\n",argv[0])
        return
    }
    // should br repeated by "repeat" command
    count, _ := strconv.Atoi(argv[1])
    fd := gshPA.Files[1] // Stdout
    file := os.NewFile(fd,"internalStdOut")
    fmt.Printf("--I-- Gen. Count=%d to [%d]\n",count,file.Fd())
    //buf := []byte{}
    outdata := "0123 5678 0123 5678 0123 5678 0123 5678\r"
    for gi := 0; gi < count; gi++ {
        file.WriteString(outdata)
    }
    //file.WriteString("\n")
    fmt.Printf("\n(%d B)\n",count*len(outdata));
    //file.Close()
}

// Remote Execution // 2020-0820
func Elapsed(from time.Time)(string){
    elps := time.Now().Sub(from)
    if 1000000000 < elps {
        return fmt.Sprintf("[%5d.%02ds]",elps/1000000000,(elps%1000000000)/1000000)
    }else
    if 1000000 < elps {
        return fmt.Sprintf("[%3d.%03dms]",elps/1000000,(elps%1000000)/1000)
    }else{
        return fmt.Sprintf("[%3d.%03dus]",elps/1000,(elps%1000))
    }
}

func abbtme(nanos int64)(string){
    if 1000000000 < nanos {
        return fmt.Sprintf("%d.%02ds",nanos/1000000000,(nanos%1000000000)/1000000)
    }else
    if 1000000 < nanos {
        return fmt.Sprintf("%d.%03dms",nanos/1000000,(nanos%1000000)/1000)
    }else{
        return fmt.Sprintf("%d.%03dus",nanos/1000,(nanos%1000))
    }
}

func abssize(size int64)(string){
    fsize := float64(size)
    if 1024*1024*1024 < size {
        return fmt.Sprintf("%.2fGiB",fsize/(1024*1024*1024))
    }
}

```

```

    }else
    if 1024*1024 < size {
        return fmt.Sprintf("%.3fMiB",fsize/(1024*1024))
    }else{
        return fmt.Sprintf("%.3fKiB",fsize/1024)
    }
}
func absize(size int64)(string){
    fsize := float64(size)
    if 1024*1024*1024 < size {
        return fmt.Sprintf("%8.2fGiB",fsize/(1024*1024*1024))
    }else
    if 1024*1024 < size {
        return fmt.Sprintf("%8.3fMiB",fsize/(1024*1024))
    }else{
        return fmt.Sprintf("%8.3fKiB",fsize/1024)
    }
}
func abbspeed(totalB int64,ns int64)(string){
    MBs := (float64(totalB)/1000000) / (float64(ns)/1000000000)
    if 1000 <= MBs {
        return fmt.Sprintf("%6.3fGB/s",MBs/1000)
    }
    if 1 <= MBs {
        return fmt.Sprintf("%6.3fMB/s",MBs)
    }else{
        return fmt.Sprintf("%6.3fKB/s",MBs*1000)
    }
}
func abspeed(totalB int64,ns time.Duration)(string){
    MBs := (float64(totalB)/1000000) / (float64(ns)/1000000000)
    if 1000 <= MBs {
        return fmt.Sprintf("%6.3fGBps",MBs/1000)
    }
    if 1 <= MBs {
        return fmt.Sprintf("%6.3fMBps",MBs)
    }else{
        return fmt.Sprintf("%6.3fKBps",MBs*1000)
    }
}
func fileRelay(what string,in*os.File,out*os.File,size int64,bsiz int)(wcount int64){
    Start := time.Now()
    buff := make([]byte,bsiz)
    var total int64 = 0
    var rem int64 = size
    nio := 0
    Prev := time.Now()
    var PrevSize int64 = 0

    fmt.Printf(Elapsed(Start)+"--In- X: %s (%v/%v/%v) START\n",
        what,absize(total),size,nio)

    for i:= 0; ; i++ {
        var len = bsiz
        if int(rem) < len {
            len = int(rem)
        }
        Now := time.Now()
        Elps := Now.Sub(Prev);
        if 1000000000 < Now.Sub(Prev) {
            fmt.Printf(Elapsed(Start)+"--In- X: %s (%v/%v/%v) %s\n",

```



```

        what,absize(total),size,nio,
        abspeed((total-PrevSize),Elps))
    Prev = Now;
    PrevSize = total
}
rlen := len
if in != nil {
    // should watch the disconnection of out
    rcc,err := in.Read(buff[0:rlen])
    if err != nil {
        fmt.Printf(Elapsed(Start)+"--En- X: %s read(%v,%v)<%v\n",
            what,rcc,err,in.Name())
        break
    }
    rlen = rcc
    if string(buff[0:10]) == "(SoftEOF " {
        var ecc int64 = 0
        fmt.Sscanf(string(buff),"(SoftEOF %v",&ecc)
        fmt.Printf(Elapsed(Start)+"--En- X: %s Recv ((SoftEOF %v))/%v\n",
            what,ecc,total)
        if ecc == total {
            break
        }
    }
}

wlen := rlen
if out != nil {
    wcc,err := out.Write(buff[0:rlen])
    if err != nil {
        fmt.Printf(Elapsed(Start)+"-En-- X: %s write(%v,%v)>%v\n",
            what,wcc,err,out.Name())
        break
    }
    wlen = wcc
}
if wlen < rlen {
    fmt.Printf(Elapsed(Start)+"--En- X: %s incomplete write (%v/%v)\n",
        what,wlen,rlen)
    break;
}

nio += 1
total += int64(rlen)
rem -= int64(rlen)
if rem <= 0 {
    break
}
}
Done := time.Now()
Elps := float64(Done.Sub(Start))/1000000000 //Seconds
TotalMB := float64(total)/1000000 //MB
MBps := TotalMB / Elps
fmt.Printf(Elapsed(Start)+"--In- X: %s (%v/%v/%v) %v %.3fMB/s\n",
    what,total,size,nio,absize(total),MBps)
return total
}
func tcpPush(clnt *os.File){
    // shrink socket buffer and recover
    usleep(100);
}

```

```

func (gsh*GshContext)RexecServer(argv[]string){
    debug := true
    Start0 := time.Now()
    Start := Start0
//    if local == ":" { local = "0.0.0.0:9999" }
    local := "0.0.0.0:9999"

    if 0 < len(argv) {
        if argv[0] == "-s" {
            debug = false
            argv = argv[1:]
        }
    }
    if 0 < len(argv) {
        argv = argv[1:]
    }
    port, err := net.ResolveTCPAddr("tcp", local);
    if err != nil {
        fmt.Printf("--En- S: Address error: %s (%s)\n", local, err)
        return
    }
    fmt.Printf(Elapsed(Start)+"--In- S: Listening at %s...\n", local);
    sconn, err := net.ListenTCP("tcp", port)
    if err != nil {
        fmt.Printf(Elapsed(Start)+"--En- S: Listen error: %s (%s)\n", local, err)
        return
    }

    reqbuf := make([]byte, LINESIZE)
    res := ""
    for {
        fmt.Printf(Elapsed(Start0)+"--In- S: Listening at %s...\n", local);
        aconn, err := sconn.AcceptTCP()
        Start = time.Now()
        if err != nil {
            fmt.Printf(Elapsed(Start)+"--En- S: Accept error: %s (%s)\n", local, err)
            return
        }
        clnt, _ := aconn.File()
        fd := clnt.Fd()
        ar := aconn.RemoteAddr()
        if debug { fmt.Printf(Elapsed(Start0)+"--In- S: Accepted TCP at %s [%d] <- %v\n",
            local, fd, ar) }
        res = fmt.Sprintf("220 GShell/%s Server\r\n", VERSION)
        fmt.Fprintf(clnt, "%s", res)
        if debug { fmt.Printf(Elapsed(Start)+"--In- S: %s", res) }
        count, err := clnt.Read(reqbuf)
        if err != nil {
            fmt.Printf(Elapsed(Start)+"--En- C: (%v %v) %v",
                count, err, string(reqbuf))
        }
        req := string(reqbuf[:count])
        if debug { fmt.Printf(Elapsed(Start)+"--In- C: %v", string(req)) }
        reqv := strings.Split(string(req), "\r")
        cmdv := gshScanArg(reqv[0], 0)
        //cmdv := strings.Split(reqv[0], " ")
        switch cmdv[0] {
            case "HELO":
                res = fmt.Sprintf("250 %v", req)
            case "GET":
                // download {remotefile|-zN} [localfile]

```

```

var dsize int64 = 32*1024*1024
var bsize int = 64*1024
var fname string = ""
var in *os.File = nil
var pseudoEOF = false
if 1 < len(cmdv) {
    fname = cmdv[1]
    if strBegins(fname, "-z") {
        fmt.Sscanf(fname[2:], "%d", &dsize)
    } else {
        if strBegins(fname, "{") {
            xin, xout, err := gsh.Popen(fname, "r")
            if err {
            } else {
                xout.Close()
                defer xin.Close()
                in = xin
                dsize = MaxStreamSize
                pseudoEOF = true
            }
        } else {
            xin, err := os.Open(fname)
            if err != nil {
                fmt.Printf("--En- GET (%v)\n", err)
            } else {
                defer xin.Close()
                in = xin
                fi, _ := xin.Stat()
                dsize = fi.Size()
            }
        }
    }
}
//fmt.Printf(Elapsed(Start)+"--In- GET %v:%v\n", dsize, bsize)
res = fmt.Sprintf("200 %v\r\n", dsize)
fmt.Fprintf(clnt, "%v", res)
tcpPush(clnt); // should be separated as line in receiver
fmt.Printf(Elapsed(Start)+"--In- S: %v", res)
wcount := fileRelay("SendGET", in, clnt, dsize, bsize)
if pseudoEOF {
    in.Close() // pipe from the command
    // show end of stream data (its size) by 00B?
    SoftEOF := fmt.Sprintf("(SoftEOF %v)", wcount)
    fmt.Printf(Elapsed(Start)+"--In- S: Send %v\n", SoftEOF)

    tcpPush(clnt); // to let SoftEOF data apper at the top of received data
    fmt.Fprintf(clnt, "%v\r\n", SoftEOF)
    tcpPush(clnt); // to let SoftEOF alone in a packet (separate with 200 OK)
    // with client generated random?
    //fmt.Printf("--In- L: close %v (%v)\n", in.Fd(), in.Name())
}
res = fmt.Sprintf("200 GET done\r\n")
case "PUT":
    // upload {srcfile|-zN} [dstfile]
    var dsize int64 = 32*1024*1024
    var bsize int = 64*1024
    var fname string = ""
    var out *os.File = nil
    if 1 < len(cmdv) { // localfile
        fmt.Sscanf(cmdv[1], "%d", &dsize)
    }
    if 2 < len(cmdv) {

```

```

        fname = cmdv[2]
        if fname == "-" {
            // nul dev
        }else
        if strBegins(fname,"{") {
            xin,xout,err := gsh.Popen(fname,"w")
            if err {
            }else{
                xin.Close()
                defer xout.Close()
                out = xout
            }
        }else{
            // should write to temporary file
            // should suppress ^C on tty
            xout,err := os.OpenFile(fname,os.O_CREATE|os.O_RDWR|os.O_TRUNC,0600)
            //fmt.Printf("--In- S: open(%v) out(%v) err(%v)\n",fname,xout,err)
            if err != nil {
                fmt.Printf("--En- PUT (%v)\n",err)
            }else{
                out = xout
            }
        }
        fmt.Printf(Elapsed(Start)+"--In- L: open(%v,w) %v (%v)\n",
            fname,local,err)
    }
    fmt.Printf(Elapsed(Start)+"--In- PUT %v (/%v)\n",dsize,bsize)
    fmt.Printf(Elapsed(Start)+"--In- S: 200 %v OK\r\n",dsize)
    fmt.Fprintf(clnt,"200 %v OK\r\n",dsize)
    fileRelay("RecvPUT",clnt,out,dsize,bsize)
    res = fmt.Sprintf("200 PUT done\r\n")
    default:
        res = fmt.Sprintf("400 What? %v",req)
    }
    swcc,serr := clnt.Write([]byte(res))
    if serr != nil {
        fmt.Printf(Elapsed(Start)+"--In- S: (wc=%v er=%v) %v",swcc,serr,res)
    }else{
        fmt.Printf(Elapsed(Start)+"--In- S: %v",res)
    }
    aconn.Close();
    clnt.Close();
}
sconn.Close();
}
func (gsh*GshContext)RexecClient(argv[]string)(int,string){
    debug := true
    Start := time.Now()
    if len(argv) == 1 {
        return -1,"EmptyARG"
    }
    argv = argv[1:]
    if argv[0] == "-serv" {
        gsh.RexecServer(argv[1:])
        return 0,"Server"
    }
    remote := "0.0.0.0:9999"
    if argv[0][0] == '@' {
        remote = argv[0][1:]
        argv = argv[1:]
    }
}

```

```

if argv[0] == "-s" {
    debug = false
    argv = argv[1:]
}
dport, err := net.ResolveTCPAddr("tcp", remote);
if err != nil {
    fmt.Printf(Elapsed(Start)+"Address error: %s (%s)\n", remote, err)
    return -1, "AddressError"
}
fmt.Printf(Elapsed(Start)+"--In- C: Connecting to %s\n", remote)
serv, err := net.DialTCP("tcp", nil, dport)
if err != nil {
    fmt.Printf(Elapsed(Start)+"Connection error: %s (%s)\n", remote, err)
    return -1, "CannotConnect"
}
if debug {
    al := serv.LocalAddr()
    fmt.Printf(Elapsed(Start)+"--In- C: Connected to %v <- %v\n", remote, al)
}

req := ""
res := make([]byte, LINESIZE)
count, err := serv.Read(res)
if err != nil {
    fmt.Printf("--En- S: (%3d,%v) %v", count, err, string(res))
}
if debug { fmt.Printf(Elapsed(Start)+"--In- S: %v", string(res)) }

if argv[0] == "GET" {
    savPA := gsh.gshPA
    var bsize int = 64*1024
    req = fmt.Sprintf("%v\r\n", strings.Join(argv, " "))
    fmt.Printf(Elapsed(Start)+"--In- C: %v", req)
    fmt.Fprintf(serv, req)
    count, err = serv.Read(res)
    if err != nil {
    }else{
        var dsize int64 = 0
        var out *os.File = nil
        var out_tobeclosed *os.File = nil
        var fname string = ""
        var rcode int = 0
        var pid int = -1
        fmt.Sscanf(string(res), "%d %d", &rcode, &dsize)
        fmt.Printf(Elapsed(Start)+"--In- S: %v", string(res[0:count]))
        if 3 <= len(argv) {
            fname = argv[2]
            if strBegins(fname, "{") {
                xin, xout, err := gsh.Popen(fname, "w")
                if err {
                }else{
                    xin.Close()
                    defer xout.Close()
                    out = xout
                    out_tobeclosed = xout
                    pid = 0 // should be its pid
                }
            }else{
                // should write to temporary file
                // should suppress ^C on tty
                xout, err := os.OpenFile(fname, os.O_CREATE|os.O_RDWR|os.O_TRUNC, 0600)

```

```

        if err != nil {
            fmt.Print("--En- %v\n",err)
        }
        out = xout
        //fmt.Printf("--In-- %d > %s\n",out.Fd(),fname)
    }
}
in,_ := serv.File()
fileRelay("RecvGET",in,out,dsize,bsize)
if 0 <= pid {
    gsh.gshPA = savPA // recovery of Fd(), and more?
    fmt.Printf(Elapsed(Start)+"--In- L: close Pipe > %v\n",fname)
    out_tobeclosed.Close()
    //syscall.Wait4(pid,nil,0,nil) //@@
}
}
}else
if argv[0] == "PUT" {
    remote,_ := serv.File()
    var local *os.File = nil
    var dsize int64 = 32*1024*1024
    var bsize int = 64*1024
    var ofile string = "-"
    //fmt.Printf("--I- Rex %v\n",argv)
    if 1 < len(argv) {
        fname := argv[1]
        if strBegins(fname,"-z") {
            fmt.Sscanf(fname[2:],"%d",&dsize)
        }else
        if strBegins(fname,"{") {
            xin,xout,err := gsh.Popen(fname,"r")
            if err {
            }else{
                xout.Close()
                defer xin.Close()
                //in = xin
                local = xin
                fmt.Printf("--In- [%d] < Upload output of %v\n",
                    local.Fd(),fname)
                ofile = "-from."+fname
                dsize = MaxStreamSize
            }
        }else{
            xlocal,err := os.Open(fname)
            if err != nil {
                fmt.Printf("--En- (%s)\n",err)
                local = nil
            }else{
                local = xlocal
                fi,_ := local.Stat()
                dsize = fi.Size()
                defer local.Close()
                //fmt.Printf("--I-- Rex in(%v / %v)\n",ofile,dsize)
            }
            ofile = fname
            fmt.Printf(Elapsed(Start)+"--In- L: open(%v,r)=%v %v (%v)\n",
                fname,dsize,local,err)
        }
    }
    if 2 < len(argv) && argv[2] != "" {
        ofile = argv[2]
    }
}

```

```

        //fmt.Printf("(%d)%v B.ofile=%v\n", len(argv), argv, ofile)
    }
    //fmt.Printf(Elapsed(Start)+"--I-- Rex out(%v)\n", ofile)
    fmt.Printf(Elapsed(Start)+"--In- PUT %v (/%v)\n", dsize, bsize)
    req = fmt.Sprintf("PUT %v %v \r\n", dsize, ofile)
    if debug { fmt.Printf(Elapsed(Start)+"--In- C: %v", req) }
    fmt.Fprintf(serv, "%v", req)
    count, err = serv.Read(res)
    if debug { fmt.Printf(Elapsed(Start)+"--In- S: %v", string(res[0:count])) }
    fileRelay("SendPUT", local, remote, dsize, bsize)
} else {
    req = fmt.Sprintf("%v\r\n", strings.Join(argv, " "))
    if debug { fmt.Printf(Elapsed(Start)+"--In- C: %v", req) }
    fmt.Fprintf(serv, "%v", req)
    //fmt.Printf("--In- sending RexRequest(%v)\n", len(req))
}
//fmt.Printf(Elapsed(Start)+"--In- waiting RexResponse...\n")
count, err = serv.Read(res)
ress := ""
if count == 0 {
    ress = "(nil)\r\n"
} else {
    ress = string(res[:count])
}
if err != nil {
    fmt.Printf(Elapsed(Start)+"--En- S: (%d,%v) %v", count, err, ress)
} else {
    fmt.Printf(Elapsed(Start)+"--In- S: %v", ress)
}
serv.Close()
//conn.Close()

var stat string
var rcode int
fmt.Sscanf(ress, "%d %s", &rcode, &stat)
//fmt.Printf("--D-- Client: %v (%v)", rcode, stat)
return rcode, ress
}

```

// Remote Shell

```

// gcp file [...] { [host]:[port:][dir] | dir } // -p | -no-p
func (gsh*GshContext)FileCopy(argv []string){
    var host = ""
    var port = ""
    var upload = false
    var download = false
    var xargv = []string{"rex-gcp"}
    var srcv = []string{}
    var dstv = []string{}
    argv = argv[1:]

    for _, v := range argv {
        /*
        if v[0] == '-' { // might be a pseudo file (generated date)
            continue
        }
        */
        obj := strings.Split(v, ":")
        //fmt.Printf("(%d %v %v\n", len(obj), v, obj)
        if 1 < len(obj) {

```

```

        host = obj[0]
        file := ""
        if 0 < len(host) {
            gsh.LastServer.host = host
        }else{
            host = gsh.LastServer.host
            port = gsh.LastServer.port
        }
        if 2 < len(obj) {
            port = obj[1]
            if 0 < len(port) {
                gsh.LastServer.port = port
            }else{
                port = gsh.LastServer.port
            }
            file = obj[2]
        }else{
            file = obj[1]
        }
        if len(srcv) == 0 {
            download = true
            srcv = append(srcv, file)
            continue
        }
        upload = true
        dstv = append(dstv, file)
        continue
    }
    /*
    idx := strings.Index(v, ":")
    if 0 <= idx {
        remote = v[0:idx]
        if len(srcv) == 0 {
            download = true
            srcv = append(srcv, v[idx+1:])
            continue
        }
        upload = true
        dstv = append(dstv, v[idx+1:])
        continue
    }
    */
    if download {
        dstv = append(dstv, v)
    }else{
        srcv = append(srcv, v)
    }
}
hostport := "@" + host + ":" + port
if upload {
    if host != "" { xargv = append(xargv, hostport) }
    xargv = append(xargv, "PUT")
    xargv = append(xargv, srcv[0:]...)
    xargv = append(xargv, dstv[0:]...)
    //fmt.Printf("--I-- FileCopy PUT gsh://s/%v < %v // %v\n", hostport, dstv, srcv, xargv)
    fmt.Printf("--I-- FileCopy PUT gsh://s/%v < %v\n", hostport, dstv, srcv)
    gsh.RexecClient(xargv)
}else
if download {
    if host != "" { xargv = append(xargv, hostport) }
    xargv = append(xargv, "GET")
}

```



```

        xargv = append(xargv,srcv[0:]...)
        xargv = append(xargv,dstv[0:]...)
//fmt.Printf("--I-- FileCopy GET gsh://%v/%v > %v // %v\n",hostport,srcv,dstv,xargv)
fmt.Printf("--I- FileCopy GET gsh://%v/%v > %v\n",hostport,srcv,dstv)
        gsh.RexecClient(xargv)
    }else{
    }
}

// target
func (gsh*GshContext)Trelpath(rloc string)(string){
    cwd, _ := os.Getwd()
    os.Chdir(gsh.RWD)
    os.Chdir(rloc)
    twd, _ := os.Getwd()
    os.Chdir(cwd)

    tpath := twd + "/" + rloc
    return tpath
}

// join to rremote GShell - [user@]host[:port] or cd host:[port]:path
func (gsh*GshContext)Rjoin(argv[]string){
    if len(argv) <= 1 {
        fmt.Printf("--I-- current server = %v\n",gsh.RSERV)
        return
    }
    serv := argv[1]
    servv := strings.Split(serv,":")
    if 1 <= len(servv) {
        if servv[0] == "lo" {
            servv[0] = "localhost"
        }
    }
    switch len(servv) {
    case 1:
        //if strings.Index(serv,":") < 0 {
        serv = servv[0] + ":" + fmt.Sprintf("%d",GSH_PORT)
        //}
    case 2: // host:port
        serv = strings.Join(servv,":")
    }
    xargv := []string{"rex-join","@"+serv,"HEL0"}
    rcode,stat := gsh.RexecClient(xargv)
    if (rcode / 100) == 2 {
        fmt.Printf("--I-- OK Joined (%v) %v\n",rcode,stat)
        gsh.RSERV = serv
    }else{
        fmt.Printf("--I-- NG, could not joined (%v) %v\n",rcode,stat)
    }
}

func (gsh*GshContext)Rexec(argv[]string){
    if len(argv) <= 1 {
        fmt.Printf("--I-- rexec command [ | {file || {command} ]\n",gsh.RSERV)
        return
    }

    /*
    nargv := gshScanArg(strings.Join(argv," "),0)
    fmt.Printf("--D-- nargc=%d [%v]\n",len(nargv),nargv)
    if nargv[1][0] != '{' {
        nargv[1] = "{" + nargv[1] + "}"
    }
    */
}

```

```

        fmt.Printf("--D-- nargc=%d [%v]\n", len(nargv), nargv)
    }
    argv = nargv
    */
    nargv := []string{}
    nargv = append(nargv, "{"+strings.Join(argv[1:], " ")+"}")
    fmt.Printf("--D-- nargc=%d %v\n", len(nargv), nargv)
    argv = nargv

    xargv := []string{"rex-exec", "@"+gsh.RSERV, "GET"}
    xargv = append(xargv, argv...)
    xargv = append(xargv, "/dev/tty")
    rcode, stat := gsh.RexecClient(xargv)
    if (rcode / 100) == 2 {
        fmt.Printf("--I-- OK Rexec (%v) %v\n", rcode, stat)
    } else {
        fmt.Printf("--I-- NG Rexec (%v) %v\n", rcode, stat)
    }
}

func (gsh *GshContext) Rchdir(argv []string) {
    if len(argv) <= 1 {
        return
    }
    cwd, _ := os.Getwd()
    os.Chdir(gsh.RWD)
    os.Chdir(argv[1])
    twd, _ := os.Getwd()
    gsh.RWD = twd
    fmt.Printf("--I-- JWD=%v\n", twd)
    os.Chdir(cwd)
}

func (gsh *GshContext) Rpwd(argv []string) {
    fmt.Printf("%v\n", gsh.RWD)
}

func (gsh *GshContext) Rls(argv []string) {
    cwd, _ := os.Getwd()
    os.Chdir(gsh.RWD)
    argv[0] = "-ls"
    gsh.xFind(argv)
    os.Chdir(cwd)
}

func (gsh *GshContext) Rput(argv []string) {
    var local string = ""
    var remote string = ""
    if 1 < len(argv) {
        local = argv[1]
        remote = local // base name
    }
    if 2 < len(argv) {
        remote = argv[2]
    }
    fmt.Printf("--I-- jput from=%v to=%v\n", local, gsh.Trelpath(remote))
}

func (gsh *GshContext) Rget(argv []string) {
    var remote string = ""
    var local string = ""
    if 1 < len(argv) {
        remote = argv[1]
        local = remote // base name
    }
    if 2 < len(argv) {

```

```

        local = argv[2]
    }
    fmt.Printf("--I-- jget from=%v to=%v\n",gsh.Trelpath(remote),local)
}

// network
// -s, -si, -so // bi-directional, source, sync (maybe socket)
func (gshCtx*GshContext)sconnect(inTCP bool, argv []string) {
    gshPA := gshCtx.gshPA
    if len(argv) < 2 {
        fmt.Printf("Usage: -s [host]:[port].[udp]\n")
        return
    }
    remote := argv[1]
    if remote == ":" { remote = "0.0.0.0:9999" }

    if inTCP { // TCP
        dport, err := net.ResolveTCPAddr("tcp",remote);
        if err != nil {
            fmt.Printf("Address error: %s (%s)\n",remote,err)
            return
        }
        conn, err := net.DialTCP("tcp",nil,dport)
        if err != nil {
            fmt.Printf("Connection error: %s (%s)\n",remote,err)
            return
        }
        file, _ := conn.File();
        fd := file.Fd()
        fmt.Printf("Socket: connected to %s, socket[%d]\n",remote,fd)

        savfd := gshPA.Files[1]
        gshPA.Files[1] = fd;
        gshCtx.gshellv(argv[2:])
        gshPA.Files[1] = savfd
        file.Close()
        conn.Close()
    }else{
        //dport, err := net.ResolveUDPAddr("udp4",remote);
        dport, err := net.ResolveUDPAddr("udp",remote);
        if err != nil {
            fmt.Printf("Address error: %s (%s)\n",remote,err)
            return
        }
        //conn, err := net.DialUDP("udp4",nil,dport)
        conn, err := net.DialUDP("udp",nil,dport)
        if err != nil {
            fmt.Printf("Connection error: %s (%s)\n",remote,err)
            return
        }
        file, _ := conn.File();
        fd := file.Fd()

        ar := conn.RemoteAddr()
        //al := conn.LocalAddr()
        fmt.Printf("Socket: connected to %s [%s], socket[%d]\n",
            remote,ar.String(),fd)

        savfd := gshPA.Files[1]
        gshPA.Files[1] = fd;
    }
}

```

```

        gshCtx.gshellv(argv[2:])
        gshPA.Files[1] = savfd
        file.Close()
        conn.Close()
    }
}
func (gshCtx*GshContext)saccept(inTCP bool, argv []string) {
    gshPA := gshCtx.gshPA
    if len(argv) < 2 {
        fmt.Printf("Usage: -ac [host]:[port[.udp]]\n")
        return
    }
    local := argv[1]
    if local == ":" { local = "0.0.0.0:9999" }
    if inTCP { // TCP
        port, err := net.ResolveTCPAddr("tcp", local);
        if err != nil {
            fmt.Printf("Address error: %s (%s)\n", local, err)
            return
        }
        //fmt.Printf("Listen at %s...\n", local);
        sconn, err := net.ListenTCP("tcp", port)
        if err != nil {
            fmt.Printf("Listen error: %s (%s)\n", local, err)
            return
        }
        //fmt.Printf("Accepting at %s...\n", local);
        aconn, err := sconn.AcceptTCP()
        if err != nil {
            fmt.Printf("Accept error: %s (%s)\n", local, err)
            return
        }
        file, _ := aconn.File()
        fd := file.Fd()
        fmt.Printf("Accepted TCP at %s [%d]\n", local, fd)

        savfd := gshPA.Files[0]
        gshPA.Files[0] = fd;
        gshCtx.gshellv(argv[2:])
        gshPA.Files[0] = savfd

        sconn.Close();
        aconn.Close();
        file.Close();
    }else{
        //port, err := net.ResolveUDPAddr("udp4", local);
        port, err := net.ResolveUDPAddr("udp", local);
        if err != nil {
            fmt.Printf("Address error: %s (%s)\n", local, err)
            return
        }
        //fmt.Printf("Listen UDP at %s...\n", local);
        //uconn, err := net.ListenUDP("udp4", port)
        uconn, err := net.ListenUDP("udp", port)
        if err != nil {
            fmt.Printf("Listen error: %s (%s)\n", local, err)
            return
        }
        file, _ := uconn.File()
        fd := file.Fd()
        ar := uconn.RemoteAddr()
    }
}

```

```

        remote := ""
        if ar != nil { remote = ar.String() }
        if remote == "" { remote = "?" }

        // not yet received
        //fmt.Printf("Accepted at %s [%d] <- %s\n", local, fd, "")

        savfd := gshPA.Files[0]
        gshPA.Files[0] = fd;
        savenv := gshPA.Env
        gshPA.Env = append(savenv, "REMOTE_HOST="+remote)
        gshCtx.gshellv(argv[2:])
        gshPA.Env = savenv
        gshPA.Files[0] = savfd

        uconn.Close();
        file.Close();
    }
}

// empty line command
func (gshCtx*GshContext)xPwd(argv []string){
    // execute context command, pwd + date
    // context notation, representation scheme, to be resumed at re-login
    cwd, _ := os.Getwd()
    switch {
    case isin("-a",argv):
        gshCtx.ShowChdirHistory(argv)
    case isin("-ls",argv):
        showFileInfo(cwd,argv)
    default:
        fmt.Printf("%s\n",cwd)
    case isin("-v",argv): // obsolete empty command
        t := time.Now()
        date := t.Format(time.UnixDate)
        exe, _ := os.Executable()
        host, _ := os.Hostname()
        fmt.Printf("{PWD=\"%s\"}",cwd)
        fmt.Printf(" HOST=\"%s\"}",host)
        fmt.Printf(" DATE=\"%s\"}",date)
        fmt.Printf(" TIME=\"%s\"}",t.String())
        fmt.Printf(" PID=\"%d\"}",os.Getpid())
        fmt.Printf(" EXE=\"%s\"}",exe)
        fmt.Printf("}\n")
    }
}

```

// History

```

// these should be browsed and edited by HTTP browser
// show the time of command with -t and direcotry with -ls
// openfile-history, sort by -a -m -c
// sort by elapsed time by -t -s
// search by "more" like interface
// edit history
// sort history, and wc or uniq
// CPU and other resource consumptions
// limit showing range (by time or so)
// export / import history
func (gshCtx *GshContext)xHistory(argv []string){
    atWorkDirX := -1

```

```

    if 1 < len(argv) && strBegins(argv[1],"@") {
        atWorkDirX,_ = strconv.Atoi(argv[1][1:])
    }
    //fmt.Printf("--D-- showHistory(%v)\n",argv)
    for i, v := range gshCtx.CommandHistory {
        // exclude commands not to be listed by default
        // internal commands may be suppressed by default
        if v.CmdLine == "" && !isin("-a",argv) {
            continue;
        }
        if 0 <= atWorkDirX {
            if v.WorkDirX != atWorkDirX {
                continue
            }
        }
        if !isin("-n",argv){ // like "fc"
            fmt.Printf("!%-2d ",i)
        }
        if isin("-v",argv){
            fmt.Println(v) // should be with it date
        }else{
            if isin("-l",argv) || isin("-l0",argv) {
                elps := v.EndAt.Sub(v.StartAt);
                start := v.StartAt.Format(time.Stamp)
                fmt.Printf("@%d ",v.WorkDirX)
                fmt.Printf("[%v] %11v/t ",start,elps)
            }
            if isin("-l",argv) && !isin("-l0",argv){
                fmt.Printf("%v",Rusagef("%t %u\t// %s",argv,v.Rusagev))
            }
            if isin("-at",argv) { // isin("-ls",argv){
                dhi := v.WorkDirX // workdir history index
                fmt.Printf("@%d %s\t",dhi,v.WorkDir)
                // show the FileInfo of the output command??
            }
            fmt.Printf("%s",v.CmdLine)
            fmt.Printf("\n")
        }
    }
}
// !n - history index
func searchHistory(gshCtx GshContext, gline string) (string, bool, bool){
    if gline[0] == '!' {
        hix, err := strconv.Atoi(gline[1:])
        if err != nil {
            fmt.Printf("--E-- (%s : range)\n",hix)
            return "", false, true
        }
        if hix < 0 || len(gshCtx.CommandHistory) <= hix {
            fmt.Printf("--E-- (%d : out of range)\n",hix)
            return "", false, true
        }
        return gshCtx.CommandHistory[hix].CmdLine, false, false
    }
    // search
    //for i, v := range gshCtx.CommandHistory {
    //}
    return gline, false, false
}
func (gsh*GshContext)cmdStringInHistory(hix int)(cmd string, ok bool){
    if 0 <= hix && hix < len(gsh.CommandHistory) {

```

```

        return gsh.CommandHistory[hix].CmdLine,true
    }
    return "",false
}

// temporary adding to PATH environment
// cd name -lib for LD_LIBRARY_PATH
// chdir with directory history (date + full-path)
// -s for sort option (by visit date or so)
func (gsh*GshContext)ShowChdirHistory1(i int,v GChdirHistory, argv []string){
    fmt.Printf("!%-2d ",v.CmdIndex) // the first command at this WorkDir
    fmt.Printf("@%d ",i)
    fmt.Printf("[%v] ",v.MovedAt.Format(time.Stamp))
    showFileInfo(v.Dir,argv)
}
func (gsh*GshContext)ShowChdirHistory(argv []string){
    for i, v := range gsh.ChdirHistory {
        gsh.ShowChdirHistory1(i,v,argv)
    }
}
func skipOpts(argv[]string)(int){
    for i,v := range argv {
        if strBegins(v,"-") {
        }else{
            return i
        }
    }
    return -1
}
func (gshCtx*GshContext)xChdir(argv []string){
    cdhist := gshCtx.ChdirHistory
    if isin("?",argv ) || isin("-t",argv) || isin("-a",argv) {
        gshCtx.ShowChdirHistory(argv)
        return
    }
    pwd, _ := os.Getwd()
    dir := ""
    if len(argv) <= 1 {
        dir = toFullpath("~")
    }else{
        i := skipOpts(argv[1:])
        if i < 0 {
            dir = toFullpath("~")
        }else{
            dir = argv[1+i]
        }
    }
    if strBegins(dir,"@") {
        if dir == "@0" { // obsolete
            dir = gshCtx.StartDir
        }else
        if dir == "@!" {
            index := len(cdhist) - 1
            if 0 < index { index -= 1 }
            dir = cdhist[index].Dir
        }else{
            index, err := strconv.Atoi(dir[1:])
            if err != nil {
                fmt.Printf("--E-- xChdir(%v)\n",err)
                dir = "?"
            }else

```

```

        if len(gshCtx.ChdirHistory) <= index {
            fmt.Printf("--E-- xChdir(history range error)\n")
            dir = "?"
        }else{
            dir = cdhist[index].Dir
        }
    }
}
if dir != "?" {
    err := os.Chdir(dir)
    if err != nil {
        fmt.Printf("--E-- xChdir(%s)(%v)\n",argv[1],err)
    }else{
        cwd, _ := os.Getwd()
        if cwd != pwd {
            hist1 := GChdirHistory { }
            hist1.Dir = cwd
            hist1.MovedAt = time.Now()
            hist1.CmdIndex = len(gshCtx.CommandHistory)+1
            gshCtx.ChdirHistory = append(cdhist,hist1)
            if !isin("-s",argv){
                //cwd, _ := os.Getwd()
                //fmt.Printf("%s\n",cwd)
                ix := len(gshCtx.ChdirHistory)-1
                gshCtx.ShowChdirHistory1(ix,hist1,argv)
            }
        }
    }
}
if isin("-ls",argv){
    cwd, _ := os.Getwd()
    showFileInfo(cwd,argv);
}
}
func TimeValSub(tv1 *syscall.Timeval, tv2 *syscall.Timeval){
    *tv1 = syscall.NsecToTimeval(tv1.Nano() - tv2.Nano())
}
func RusageSubv(ru1, ru2 [2]syscall.Rusage)([2]syscall.Rusage){
    TimeValSub(&ru1[0].Utime,&ru2[0].Utime)
    TimeValSub(&ru1[0].Stime,&ru2[0].Stime)
    TimeValSub(&ru1[1].Utime,&ru2[1].Utime)
    TimeValSub(&ru1[1].Stime,&ru2[1].Stime)
    return ru1
}
func TimeValAdd(tv1 syscall.Timeval, tv2 syscall.Timeval)(syscall.Timeval){
    tvs := syscall.NsecToTimeval(tv1.Nano() + tv2.Nano())
    return tvs
}
/*
func RusageAddv(ru1, ru2 [2]syscall.Rusage)([2]syscall.Rusage){
    TimeValAdd(ru1[0].Utime,ru2[0].Utime)
    TimeValAdd(ru1[0].Stime,ru2[0].Stime)
    TimeValAdd(ru1[1].Utime,ru2[1].Utime)
    TimeValAdd(ru1[1].Stime,ru2[1].Stime)
    return ru1
}
*/

// Resource Usage
func sRusagef(fmtspec string, argv []string, ru [2]syscall.Rusage)(string){

```



```

    // ru[0] self , ru[1] children
    ut := TimeValAdd(ru[0].Utime,ru[1].Utime)
    st := TimeValAdd(ru[0].Stime,ru[1].Stime)
    uu := (ut.Sec*1000000 + int64(ut.Usec)) * 1000
    su := (st.Sec*1000000 + int64(st.Usec)) * 1000
    tu := uu + su
    ret := fmt.Sprintf("%v/sum",abftime(tu))
    ret += fmt.Sprintf(", %v/usr",abftime(uu))
    ret += fmt.Sprintf(", %v/sys",abftime(su))
    return ret
}
func Rusagef(fmtspec string, argv []string, ru [2]syscall.Rusage)(string){
    ut := TimeValAdd(ru[0].Utime,ru[1].Utime)
    st := TimeValAdd(ru[0].Stime,ru[1].Stime)
    fmt.Printf("%d.%06ds/u ",ut.Sec,ut.Usec) //ru[1].Utime.Sec,ru[1].Utime.Usec)
    fmt.Printf("%d.%06ds/s ",st.Sec,st.Usec) //ru[1].Stime.Sec,ru[1].Stime.Usec)
    return ""
}
func Getrusagev()( [2]syscall.Rusage){
    var ruv = [2]syscall.Rusage{}
    syscall.Getrusage(syscall.RUSAGE_SELF,&ruv[0])
    syscall.Getrusage(syscall.RUSAGE_CHILDREN,&ruv[1])
    return ruv
}
func showRusage(what string,argv []string, ru *syscall.Rusage){
    fmt.Printf("%s: ",what);
    fmt.Printf("Utr=%d.%06ds",ru.Utime.Sec,ru.Utime.Usec)
    fmt.Printf(" Sys=%d.%06ds",ru.Stime.Sec,ru.Stime.Usec)
    fmt.Printf(" Rss=%vB",ru.Maxrss)
    if isin("-l",argv) {
        fmt.Printf(" MinFlt=%v",ru.Minflt)
        fmt.Printf(" MajFlt=%v",ru.Majflt)
        fmt.Printf(" IxRSS=%vB",ru.Ixrss)
        fmt.Printf(" IdRSS=%vB",ru.Idrss)
        fmt.Printf(" Nswap=%vB",ru.Nswap)
    }
    fmt.Printf(" Read=%v",ru.Inblock)
    fmt.Printf(" Write=%v",ru.Oblock)
}
    fmt.Printf(" Snd=%v",ru.Msgsnd)
    fmt.Printf(" Rcv=%v",ru.Msgrcv)
    //if isin("-l",argv) {
        fmt.Printf(" Sig=%v",ru.Nsignals)
    //}
    fmt.Printf("\n");
}
func (gshCtx *GshContext)xTime(argv[]string)(bool){
    if 2 <= len(argv){
        gshCtx.LastRusage = syscall.Rusage{}
        rusagev1 := Getrusagev()
        fin := gshCtx.gshellv(argv[1:])
        rusagev2 := Getrusagev()
        showRusage(argv[1],argv,&gshCtx.LastRusage)
        rusagev := RusageSubv(rusagev2,rusagev1)
        showRusage("self",argv,&rusagev[0])
        showRusage("chld",argv,&rusagev[1])
        return fin
    }else{
        rusage:= syscall.Rusage {}
        syscall.Getrusage(syscall.RUSAGE_SELF,&rusage)
        showRusage("self",argv, &rusage)
        syscall.Getrusage(syscall.RUSAGE_CHILDREN,&rusage)
    }
}

```

```

        showRusage("chld",argv, &rusage)
        return false
    }
}
func (gshCtx *GshContext)xJobs(argv[]string){
    fmt.Printf("%d Jobs\n",len(gshCtx.BackGroundJobs))
    for ji, pid := range gshCtx.BackGroundJobs {
        //wstat := syscall.WaitStatus {0}
        rusage := syscall.Rusage {}
        //wpid, err := syscall.Wait4(pid,&wstat,syscall.WNOHANG,&rusage);
        wpid, err := syscall.Wait4(pid,nil,syscall.WNOHANG,&rusage);
        if err != nil {
            fmt.Printf("--E-- %%d [%d] (%v)\n",ji,pid,err)
        }else{
            fmt.Printf("%%d[%d](%d)\n",ji,pid,wpid)
            showRusage("chld",argv,&rusage)
        }
    }
}
func (gsh*GshContext)inBackground(argv[]string)(bool){
    if gsh.CmdTrace { fmt.Printf("--I-- inBackground(%v)\n",argv) }
    gsh.BackGround = true // set background option
    xfin := false
    xfin = gsh.gshellv(argv)
    gsh.BackGround = false
    return xfin
}
// -o file without command means just opening it and refer by #N
// should be listed by "files" command
func (gshCtx*GshContext)xOpen(argv[]string){
    var pv = []int{-1,-1}
    err := syscall.Pipe(pv)
    fmt.Printf("--I-- pipe(#[%d,#%d](%v)\n",pv[0],pv[1],err)
}
func (gshCtx*GshContext)fromPipe(argv[]string){
}
func (gshCtx*GshContext)xClose(argv[]string){
}

// redirect
func (gshCtx*GshContext)redirect(argv[]string)(bool){
    if len(argv) < 2 {
        return false
    }

    cmd := argv[0]
    fname := argv[1]
    var file *os.File = nil

    fdix := 0
    mode := os.O_RDONLY

    switch {
    case cmd == "-i" || cmd == "<":
        fdix = 0
        mode = os.O_RDONLY
    case cmd == "-o" || cmd == ">":
        fdix = 1
        mode = os.O_RDWR | os.O_CREATE
    case cmd == "-a" || cmd == ">>":

```

```

        fdix = 1
        mode = os.O_RDWR | os.O_CREATE | os.O_APPEND
    }
    if fname[0] == '#' {
        fd, err := strconv.Atoi(fname[1:])
        if err != nil {
            fmt.Printf("-E- (%v)\n",err)
            return false
        }
        file = os.NewFile(uintptr(fd),"MaybePipe")
    }else{
        xfile, err := os.OpenFile(argv[1], mode, 0600)
        if err != nil {
            fmt.Printf("-E- (%s)\n",err)
            return false
        }
        file = xfile
    }
    gshPA := gshCtx.gshPA
    savfd := gshPA.Files[fdix]
    gshPA.Files[fdix] = file.Fd()
    fmt.Printf("-I- Opened [%d] %s\n",file.Fd(),argv[1])
    gshCtx.gshellv(argv[2:])
    gshPA.Files[fdix] = savfd

    return false
}

//fmt.Fprintf(res, "GShell Status: %q", html.EscapeString(req.URL.Path))
func httpHandler(res http.ResponseWriter, req *http.Request){
    path := req.URL.Path
    fmt.Printf("-I- Got HTTP Request(%s)\n",path)
    {
        gshCtxBuf, _ := setupGshContext()
        gshCtx := &gshCtxBuf
        fmt.Printf("-I- %s\n",path[1:])
        gshCtx.tgshelll(path[1:])
    }
    fmt.Fprintf(res, "Hello(^-^)/\n%s\n",path)
}
func (gshCtx *GshContext) httpServer(argv []string){
    http.HandleFunc("/", httpHandler)
    accport := "localhost:9999"
    fmt.Printf("-I- HTTP Server Start at [%s]\n",accport)
    http.ListenAndServe(accport,nil)
}
func (gshCtx *GshContext)xGo(argv[]string){
    go gshCtx.gshellv(argv[1:]);
}
func (gshCtx *GshContext) xPs(argv[]string){}
}

// Plugin
// plugin [-ls [names]] to list plugins
// Reference: plugin source code
func (gshCtx *GshContext) whichPlugin(name string,argv[]string)(pi *PluginInfo){
    pi = nil
    for _,p := range gshCtx.PluginFuncs {
        if p.Name == name && pi == nil {
            pi = &p
        }
    }
}

```

```

    }
    if !isin("-s",argv){
        //fmt.Printf("%v %v ",i,p)
        if isin("-ls",argv){
            showFileInfo(p.Path,argv)
        }else{
            fmt.Printf("%s\n",p.Name)
        }
    }
}
return pi
}
func (gshCtx *GshContext) xPlugin(argv[]string) (error) {
    if len(argv) == 0 || argv[0] == "-ls" {
        gshCtx.whichPlugin("",argv)
        return nil
    }
    name := argv[0]
    Pin := gshCtx.whichPlugin(name,[]string{"-s"})
    if Pin != nil {
        os.Args = argv // should be recovered?
        Pin.Addr.(func())()
        return nil
    }
    sofile := toFullpath(argv[0] + ".so") // or find it by which($PATH)

    p, err := plugin.Open(sofile)
    if err != nil {
        fmt.Printf("-E- plugin.Open(%s)(%v)\n",sofile,err)
        return err
    }
    fname := "Main"
    f, err := p.Lookup(fname)
    if( err != nil ){
        fmt.Printf("-E- plugin.Lookup(%s)(%v)\n",fname,err)
        return err
    }
    pin := PluginInfo {p,f,name,sofile}
    gshCtx.PluginFuncs = append(gshCtx.PluginFuncs,pin)
    fmt.Printf("-I- added (%d)\n",len(gshCtx.PluginFuncs))

    //fmt.Printf("-I- first call(%s:%s)%v\n",sofile,fname,argv)
    os.Args = argv
    f.(func())()
    return err
}
func (gshCtx*GshContext)Args(argv[]string){
    for i,v := range os.Args {
        fmt.Printf("[%v] %v\n",i,v)
    }
}
func (gshCtx *GshContext) showVersion(argv[]string){
    if isin("-l",argv) {
        fmt.Printf("%v/%v (%v)",NAME,VERSION,DATE);
    }else{
        fmt.Printf("%v",VERSION);
    }
    if isin("-a",argv) {
        fmt.Printf(" %s",AUTHOR)
    }
    if !isin("-n",argv) {

```

```

        fmt.Printf("\n")
    }
}

// Scanf // string decomposer
// scanf [format] [input]
func scanv(sstr string)(strv[]string){
    strv = strings.Split(sstr," ")
    return strv
}

func scanUntil(src,end string)(rstr string,leng int){
    idx := strings.Index(src,end)
    if 0 <= idx {
        rstr = src[0:idx]
        return rstr,idx+leng(end)
    }
    return src,0
}

// -bn -- display base-name part only // can be in some %fmt, for sed rewriting
func (gsh*GshContext)printVal(fmts string, vstr string, optv[]string){
    //vint,err := strconv.Atoi(vstr)
    var ival int64 = 0
    n := 0
    err := error(nil)
    if strBegins(vstr,"_") {
        vx,_ := strconv.Atoi(vstr[1:])
        if vx < len(gsh.iValues) {
            vstr = gsh.iValues[vx]
        }else{
        }
    }
    // should use Eval()
    if strBegins(vstr,"0x") {
        n,err = fmt.Sscanf(vstr[2:],"%x",&ival)
    }else{
        n,err = fmt.Sscanf(vstr,"%d",&ival)
    }
    //fmt.Printf("--D-- n=%d err=(%v) {%s}=%v\n",n,err,vstr, ival)
}
if n == 1 && err == nil {
    //fmt.Printf("--D-- formatn(%v) ival(%v)\n",fmts,ival)
    fmt.Printf("%"+fmts,ival)
}
}else{
    if isin("-bn",optv){
        fmt.Printf("%"+fmts,filepath.Base(vstr))
    }else{
        fmt.Printf("%"+fmts,vstr)
    }
}
}

func (gsh*GshContext)printfv(fmts,div string,argv[]string,optv[]string,list[]string){
    //fmt.Printf("{%d}",len(list))
    //curfmt := "v"
    outlen := 0
    curfmt := gsh.iFormat

    if 0 < len(fmts) {
        for xi := 0; xi < len(fmts); xi++ {
            fch := fmts[xi]
            if fch == '%' {

```

```

        if xi+1 < len(fmts) {
            curfmt = string(fmts[xi+1])
gsh.iFormat = curfmt
            xi += 1
        if xi+1 < len(fmts) && fmts[xi+1] == '(' {
            vals, leng := scanUntil(fmts[xi+2:], "")
            //fmt.Printf("--D-- show fmt(%v) val(%v) next(%v)\n", curfmt, vals, leng)
            gsh.printVal(curfmt, vals, optv)
            xi += 2+leng-1
            outlen += 1
        }
            continue
        }
        if fch == '_' {
            hi, leng := scanInt(fmts[xi+1:])
            if 0 < leng {
                if hi < len(gsh.iValues) {
                    gsh.printVal(curfmt, gsh.iValues[hi], optv)
                    outlen += 1 // should be the real length
                }else{
                    fmt.Printf("(out-range)")
                }
                xi += leng
                continue;
            }
        }
        fmt.Printf("%c", fch)
        outlen += 1
    }
}
}else{
    //fmt.Printf("--D-- print {%s}\n")
    for i, v := range list {
        if 0 < i {
            fmt.Printf(div)
        }
        gsh.printVal(curfmt, v, optv)
        outlen += 1
    }
}
if 0 < outlen {
    fmt.Printf("\n")
}
}
func (gsh*GshContext)Scanv(argv[]string){
    //fmt.Printf("--D-- Scnav(%v)\n", argv)
    if len(argv) == 1 {
        return
    }
    argv = argv[1:]
    fmts := ""
    if strBegins(argv[0], "-F") {
        fmts = argv[0]
        gsh.iDelimiter = fmts
        argv = argv[1:]
    }
    input := strings.Join(argv, " ")
    if fmts == "" { // simple decomposition
        v := scanv(input)
        gsh.iValues = v
        //fmt.Printf("%v\n", strings.Join(v, ","))
    }
}

```

```

    }else{
        v := make([]string,8)
        n,err := fmt.Sscanf(input,fmts,&v[0],&v[1],&v[2],&v[3])
        fmt.Printf("--D-- Sscanf ->(%v) n=%d err=(%v)\n",v,n,err)
        gsh.iValues = v
    }
}
func (gsh*GshContext)Printv(argv[]string){
    if false { //@@U
        fmt.Printf("%v\n",strings.Join(argv[1:], " "))
        return
    }
    //fmt.Printf("--D- Printv(%v)\n",argv)
    //fmt.Printf("%v\n",strings.Join(gsh.iValues," "))
    div := gsh.iDelimiter
    fmts := ""
    argv = argv[1:]
    if 0 < len(argv) {
        if strBegins(argv[0],"-F") {
            div = argv[0][2:]
            argv = argv[1:]
        }
    }

    optv := []string{}
    for _,v := range argv {
        if strBegins(v,"-"){
            optv = append(optv,v)
            argv = argv[1:]
        }else{
            break;
        }
    }
    if 0 < len(argv) {
        fmts = strings.Join(argv," ")
    }
    gsh.printfv(fmts,div,argv,optv,gsh.iValues)
}
func (gsh*GshContext)Basename(argv[]string){
    for i,v := range gsh.iValues {
        gsh.iValues[i] = filepath.Base(v)
    }
}
func (gsh*GshContext)Sortv(argv[]string){
    sv := gsh.iValues
    sort.Slice(sv , func(i,j int) bool {
        return sv[i] < sv[j]
    })
}
func (gsh*GshContext)Shiftv(argv[]string){
    vi := len(gsh.iValues)
    if 0 < vi {
        if isin("-r",argv) {
            top := gsh.iValues[0]
            gsh.iValues = append(gsh.iValues[1:],top)
        }else{
            gsh.iValues = gsh.iValues[1:]
        }
    }
}
}

```

```

func (gsh*GshContext)Enq(argv[]string){
}
func (gsh*GshContext)Deq(argv[]string){
}
func (gsh*GshContext)Push(argv[]string){
    gsh.iValStack = append(gsh.iValStack,argv[1:])
    fmt.Printf("depth=%d\n",len(gsh.iValStack))
}
func (gsh*GshContext)Dump(argv[]string){
    for i,v := range gsh.iValStack {
        fmt.Printf("%d %v\n",i,v)
    }
}
func (gsh*GshContext)Pop(argv[]string){
    depth := len(gsh.iValStack)
    if 0 < depth {
        v := gsh.iValStack[depth-1]
        if isin("-cat",argv){
            gsh.iValues = append(gsh.iValues,v...)
        }else{
            gsh.iValues = v
        }
        gsh.iValStack = gsh.iValStack[0:depth-1]
        fmt.Printf("depth=%d %s\n",len(gsh.iValStack),gsh.iValues)
    }else{
        fmt.Printf("depth=%d\n",depth)
    }
}

```

// Command Interpreter

```

func (gshCtx*GshContext)gshellv(argv []string) (fin bool) {
    fin = false

    if gshCtx.CmdTrace { fmt.Fprintf(os.Stderr,"-I- gshellv(%d)\n",len(argv)) }
    if len(argv) <= 0 {
        return false
    }
    xargv := []string{}
    for ai := 0; ai < len(argv); ai++ {
        xargv = append(xargv,subst(gshCtx,argv[ai],false))
    }
    argv = xargv
    if false {
        for ai := 0; ai < len(argv); ai++ {
            fmt.Printf("[%d] %s [%d]%T\n",
                ai,argv[ai],len(argv[ai]),argv[ai])
        }
    }
    cmd := argv[0]
    if gshCtx.CmdTrace { fmt.Fprintf(os.Stderr,"--I-- gshellv(%d)%v\n",len(argv),argv) }
    switch { // https://tour.golang.org/flowcontrol/11
    case cmd == "":
        gshCtx.xPwd([]string{}); // empty command
    case cmd == "-x":
        gshCtx.CmdTrace = ! gshCtx.CmdTrace
    case cmd == "-xt":
        gshCtx.CmdTime = ! gshCtx.CmdTime
    case cmd == "-ot":
        gshCtx.sconnect(true, argv)
    case cmd == "-ou":

```



```
        gshCtx.sconnect(false, argv)
    case cmd == "-it":
        gshCtx.saccept(true , argv)
    case cmd == "-iu":
        gshCtx.saccept(false, argv)
    case cmd == "-i" || cmd == "<" || cmd == "-o" || cmd == ">" || cmd == "-a" || cmd == ">>" || cmd == "-s" || cmd == "cn"
        gshCtx.redirect(argv)
    case cmd == "|":
        gshCtx.fromPipe(argv)
    case cmd == "args":
        gshCtx.Args(argv)
    case cmd == "bg" || cmd == "-bg":
        rfin := gshCtx.inBackground(argv[1:])
        return rfin
    case cmd == "-bn":
        gshCtx.Basename(argv)
    case cmd == "call":
        _,_ = gshCtx.excommand(false,argv[1:])
    case cmd == "cd" || cmd == "chdir":
        gshCtx.xChdir(argv);
    case cmd == "-cksum":
        gshCtx.xFind(argv)
    case cmd == "-sum":
        gshCtx.xFind(argv)
    case cmd == "close":
        gshCtx.xClose(argv)
    case cmd == "gcp":
        gshCtx.FileCopy(argv)
    case cmd == "dec" || cmd == "decode":
        gshCtx.Dec(argv)
    case cmd == "#define":
    case cmd == "dic" || cmd == "d":
        xDic(argv)
    case cmd == "dump":
        gshCtx.Dump(argv)
    case cmd == "echo" || cmd == "e":
        echo(argv,true)
    case cmd == "enc" || cmd == "encode":
        gshCtx.Enc(argv)
    case cmd == "env":
        env(argv)
    case cmd == "eval":
        xEval(argv[1:],true)
    case cmd == "ev" || cmd == "events":
        dumpEvents(argv)
    case cmd == "exec":
        _,_ = gshCtx.excommand(true,argv[1:])
        // should not return here
    case cmd == "exit" || cmd == "quit":
        // write Result code EXIT to 3>
        return true
    case cmd == "fdls":
        // dump the attributes of fds (of other process)
    case cmd == "-find" || cmd == "fin" || cmd == "ufind" || cmd == "uf":
        gshCtx.xFind(argv[1:])
    case cmd == "fu":
        gshCtx.xFind(argv[1:])
    case cmd == "fork":
        // mainly for a server
    case cmd == "-gen":
        gshCtx.gen(argv)
```

```
case cmd == "-go":
    gshCtx.xGo(argv)
case cmd == "-grep":
    gshCtx.xFind(argv)
case cmd == "gdeq":
    gshCtx.Deq(argv)
case cmd == "genq":
    gshCtx.Enq(argv)
case cmd == "gpop":
    gshCtx.Pop(argv)
case cmd == "gpush":
    gshCtx.Push(argv)
case cmd == "history" || cmd == "hi": // hi should be alias
    gshCtx.xHistory(argv)
case cmd == "jobs":
    gshCtx.xJobs(argv)
case cmd == "lnsp" || cmd == "nlsp":
    gshCtx.SplitLine(argv)
case cmd == "-ls":
    gshCtx.xFind(argv)
case cmd == "nop":
    // do nothing
case cmd == "pipe":
    gshCtx.xOpen(argv)
case cmd == "plug" || cmd == "plugin" || cmd == "pin":
    gshCtx.xPlugin(argv[1:])
case cmd == "print" || cmd == "-pr":
    // output internal slice // also sprintf should be
    gshCtx.Printv(argv)
case cmd == "ps":
    gshCtx.xPs(argv)
case cmd == "pstyle":
    // to be gsh.title
case cmd == "rexecd" || cmd == "rexd":
    gshCtx.RexecServer(argv)
case cmd == "rexec" || cmd == "rex":
    gshCtx.RexecClient(argv)
case cmd == "repeat" || cmd == "rep": // repeat cond command
    gshCtx.repeat(argv)
case cmd == "replay":
    gshCtx.xReplay(argv)
case cmd == "scan":
    // scan input (or so in fscanf) to internal slice (like Files or map)
    gshCtx.Scanv(argv)
case cmd == "set":
    // set name ...
case cmd == "serv":
    gshCtx.httpServer(argv)
case cmd == "shift":
    gshCtx.Shiftv(argv)
case cmd == "sleep":
    gshCtx.sleep(argv)
case cmd == "-sort":
    gshCtx.Sortv(argv)

case cmd == "j" || cmd == "join":
    gshCtx.Rjoin(argv)
case cmd == "a" || cmd == "alpa":
    gshCtx.Rexec(argv)
case cmd == "jcd" || cmd == "jchdir":
    gshCtx.Rchdir(argv)
```

```

    case cmd == "jget":
        gshCtx.Rget(argv)
    case cmd == "jls":
        gshCtx.Rls(argv)
    case cmd == "jput":
        gshCtx.Rput(argv)
    case cmd == "jpwd":
        gshCtx.Rpwd(argv)

    case cmd == "time":
        fin = gshCtx.xTime(argv)
    case cmd == "ungets":
        if 1 < len(argv) {
            ungets(argv[1]+"\\n")
        }else{
        }
    case cmd == "pwd":
        gshCtx.xPwd(argv);
    case cmd == "ver" || cmd == "-ver" || cmd == "version":
        gshCtx.showVersion(argv)
    case cmd == "where":
        // data file or so?
    case cmd == "which":
        which("PATH",argv);
    default:
        if gshCtx.whichPlugin(cmd,[]string{"-s"}) != nil {
            gshCtx.xPlugin(argv)
        }else{
            notfound,_ := gshCtx.excommand(false,argv)
            if notfound {
                fmt.Printf("--E-- command not found (%v)\\n",cmd)
            }
        }
    }
    return fin
}

func (gsh*GshContext)gshelll(gline string) (rfin bool) {
    argv := strings.Split(string(gline)," ")
    fin := gsh.gshellv(argv)
    return fin
}

func (gsh*GshContext)tgshelll(gline string)(xfin bool){
    start := time.Now()
    fin := gsh.gshelll(gline)
    end := time.Now()
    elps := end.Sub(start);
    if gsh.CmdTime {
        fmt.Printf("--T-- " + time.Now().Format(time.Stamp) + "(%d.%09ds)\\n",
            elps/1000000000,elps%1000000000)
    }
    return fin
}

func Ttyid() (int) {
    fi, err := os.Stdin.Stat()
    if err != nil {
        return 0;
    }
    //fmt.Printf("Stdin: %v Dev=%d\\n",
    //    fi.Mode(),fi.Mode()&os.ModeDevice)
    if (fi.Mode() & os.ModeDevice) != 0 {

```

```

        stat := syscall.Stat_t{};
        err := syscall.Fstat(0,&stat)
        if err != nil {
            //fmt.Printf("--I-- Stdin: (%v)\n",err)
        }else{
            //fmt.Printf("--I-- Stdin: rdev=%d %d\n",
            //      stat.Rdev&0xFF,stat.Rdev);
            //fmt.Printf("--I-- Stdin: tty%d\n",stat.Rdev&0xFF);
            return int(stat.Rdev & 0xFF)
        }
    }
    return 0
}

func (gshCtx *GshContext) ttyfile() string {
    //fmt.Printf("--I-- GSH_HOME=%s\n",gshCtx.GshHomeDir)
    ttyfile := gshCtx.GshHomeDir + "/" + "gsh-tty" +
        fmt.Sprintf("%02d",gshCtx.TerminalId)
        //strconv.Itoa(gshCtx.TerminalId)
    //fmt.Printf("--I-- ttyfile=%s\n",ttyfile)
    return ttyfile
}

func (gshCtx *GshContext) ttyline>(*os.File){
    file, err := os.OpenFile(gshCtx.ttyfile(),os.O_RDWR|os.O_CREATE|os.O_TRUNC,0600)
    if err != nil {
        fmt.Printf("--F-- cannot open %s (%s)\n",gshCtx.ttyfile(),err)
        return file;
    }
    return file
}

func (gshCtx *GshContext)getline(hix int, skipping bool, prevline string) (string) {
    if( skipping ){
        reader := bufio.NewReaderSize(os.Stdin,LINESIZE)
        line, _, _ := reader.ReadLine()
        return string(line)
    }else
    if true {
        return xgetline(hix,prevline,gshCtx)
    }
    /*
    else
    if( with_exgetline && gshCtx.GetLine != "" ){
        //var xhix int64 = int64(hix); // cast
        newenv := os.Environ()
        newenv = append(newenv, "GSH_LINENO="+strconv.FormatInt(int64(hix),10) )

        tty := gshCtx.ttyline()
        tty.WriteString(prevline)
        Pa := os.ProcAttr {
            "", // start dir
            newenv, //os.Environ(),
            []*os.File{os.Stdin,os.Stdout,os.Stderr,tty},
            nil,
        }
        //fmt.Printf("--I-- getline=%s // %s\n",gsh_getlinev[0],gshCtx.GetLine)
        proc, err := os.StartProcess(gsh_getlinev[0],[]string{"getline","getline",&Pa)
        if err != nil {
            fmt.Printf("--F-- getline process error (%v)\n",err)
            // for ; ; { }
            return "exit (getline program failed)"
        }
        //stat, err := proc.Wait()

```

```

        proc.Wait()
        buff := make([]byte,LINESIZE)
        count, err := tty.Read(buff)
        //_, err = tty.Read(buff)
        //fmt.Printf("--D-- getline (%d)\n",count)
        if err != nil {
            if ! (count == 0) { // && err.String() == "EOF" ) {
                fmt.Printf("--E-- getline error (%s)\n",err)
            }
        }else{
            //fmt.Printf("--I-- getline OK \"%s\"\n",buff)
        }
        tty.Close()
        gline := string(buff[0:count])
        return gline
    }else
    */
    {
        // if isatty {
            fmt.Printf("!\n",hix)
            fmt.Print(PROMPT)
        // }
        reader := bufio.NewReaderSize(os.Stdin,LINESIZE)
        line, _, _ := reader.ReadLine()
        return string(line)
    }
}

//== begin ===== getline
/*
 * getline.c
 * 2020-0819 extracted from dog.c
 * getline.go
 * 2020-0822 ported to Go
 */
/*
package main // getline main
import (
    "fmt"          // fmt
    "strings"      // strings
    "os"           // os
    "syscall"      // syscall
    //"bytes"       // os
    //"os/exec"     // os
)
*/

// C language compatibility functions
var errno = 0
var stdin *os.File = os.Stdin
var stdout *os.File = os.Stdout
var stderr *os.File = os.Stderr
var EOF = -1
var NULL = 0
type FILE os.File
type StrBuff []byte
var NULL_FP *os.File = nil
var NULLSP = 0
//var LINESIZE = 1024

func system(cmdstr string)(int){

```

```

    PA := syscall.ProcAttr {
        "", // the starting directory
        os.Environ(),
        []uintptr{os.Stdin.Fd(),os.Stdout.Fd(),os.Stderr.Fd()},
        nil,
    }
    argv := strings.Split(cmdstr, " ")
    pid,err := syscall.ForkExec(argv[0],argv,&PA)
    if( err != nil ){
        fmt.Printf("-E- syscall(%v) err(%v)\n",cmdstr,err)
    }
    syscall.Wait4(pid,nil,0,nil)

    /*
    argv := strings.Split(cmdstr, " ")
    fmt.Fprintf(os.Stderr,"-I- system(%v)\n",argv)
    //cmd := exec.Command(argv[0:]...)
    cmd := exec.Command(argv[0],argv[1],argv[2])
    cmd.Stdin = strings.NewReader("output of system")
    var out bytes.Buffer
    cmd.Stdout = &out
    var serr bytes.Buffer
    cmd.Stderr = &serr
    err := cmd.Run()
    if err != nil {
        fmt.Fprintf(os.Stderr,"-E- system(%v)err(%v)\n",argv,err)
        fmt.Printf("ERR:%s\n",serr.String())
    }else{
        fmt.Printf("%s",out.String())
    }
    */
    return 0
}

func atoi(str string)(ret int){
    ret,err := fmt.Sscanf(str,"%d",ret)
    if err == nil {
        return ret
    }else{
        // should set errno
        return 0
    }
}

func getenv(name string)(string){
    val,got := os.LookupEnv(name)
    if got {
        return val
    }else{
        return "?"
    }
}

func strcpy(dst StrBuff, src string){
    var i int
    srcb := []byte(src)
    for i = 0; i < len(src) && srcb[i] != 0; i++ {
        dst[i] = srcb[i]
    }
    dst[i] = 0
}

func xstrcpy(dst StrBuff, src StrBuff){
    dst = src
}

```

```

func strcat(dst StrBuff, src StrBuff){
    dst = append(dst,src...)
}
func strdup(str StrBuff)(string){
    return string(str[0:strlen(str)])
}
func strlen(str string)(int){
    return len(str)
}
func strlen(str StrBuff)(int){
    var i int
    for i = 0; i < len(str) && str[i] != 0; i++ {
    }
    return i
}
func sizeof(data StrBuff)(int){
    return len(data)
}
func isatty(fd int)(ret int){
    return 1
}

func fopen(file string,mode string)(fp*os.File){
    if mode == "r" {
        fp,err := os.Open(file)
        if( err != nil ){
            fmt.Printf("--E-- fopen(%s,%s)=(%v)\n", file,mode,err)
            return NULL_FP;
        }
        return fp;
    }else{
        fp,err := os.OpenFile(file,os.O_RDWR|os.O_CREATE|os.O_TRUNC,0600)
        if( err != nil ){
            return NULL_FP;
        }
        return fp;
    }
}
func fclose(fp*os.File){
    fp.Close()
}
func fflush(fp *os.File)(int){
    return 0
}
func fgetc(fp*os.File)(int){
    var buf [1]byte
    _,err := fp.Read(buf[0:1])
    if( err != nil ){
        return EOF;
    }else{
        return int(buf[0])
    }
}
func sfgets(str*string, size int, fp*os.File)(int){
    buf := make(StrBuff,size)
    var ch int
    var i int
    for i = 0; i < len(buf)-1; i++ {
        ch = fgetc(fp)
        //fprintf(stderr,"--fgets %d/%d %X\n",i,len(buf),ch)
        if( ch == EOF ){

```

```

                break;
            }
            buf[i] = byte(ch);
            if( ch == '\n' ){
                break;
            }
        }
        buf[i] = 0
        //fprintf(stderr,"--fgets %d/%d (%s)\n",i,len(buf),buf[0:i])
        return i
    }
func fgets(buf StrBuff, size int, fp*os.File)(int){
    var ch int
    var i int
    for i = 0; i < len(buf)-1; i++ {
        ch = fgetc(fp)
        //fprintf(stderr,"--fgets %d/%d %X\n",i,len(buf),ch)
        if( ch == EOF ){
            break;
        }
        buf[i] = byte(ch);
        if( ch == '\n' ){
            break;
        }
    }
    buf[i] = 0
    //fprintf(stderr,"--fgets %d/%d (%s)\n",i,len(buf),buf[0:i])
    return i
}
func fputc(ch int , fp*os.File)(int){
    var buf [1]byte
    buf[0] = byte(ch)
    fp.Write(buf[0:1])
    return 0
}
func fputs(buf StrBuff, fp*os.File)(int){
    fp.Write(buf)
    return 0
}
func xfputss(str string, fp*os.File)(int){
    return fputs([]byte(str),fp)
}
func sscanf(str StrBuff,fmts string, params ...interface{})(int){
    fmt.Sscanf(string(str[0:strlen(str)]),fmts,params...)
    return 0
}
func fprintf(fp*os.File,fmts string, params ...interface{})(int){
    fmt.Fprintf(fp,fmts,params...)
    return 0
}

// Command Line IME
//----- MyIME
var MyIMEVER = "MyIME/0.0.2";
type RomKana struct {
    dic string    // dictionaly ID
    pat string    // input pattern
    out string    // output pattern
    hit int64     // count of hit and used
}

```



```

var dicents = 0
var romkana [1024]RomKana
var Romkan []RomKana

func isinDic(str string)(int){
    for i,v := range Romkan {
        if v.pat == str {
            return i
        }
    }
    return -1
}

const (
    DIC_COM_LOAD = "im"
    DIC_COM_DUMP = "s"
    DIC_COM_LIST = "ls"
    DIC_COM_ENA = "en"
    DIC_COM_DIS = "di"
)

func helpDic(argv []string){
    out := stderr
    cmd := ""
    if 0 < len(argv) { cmd = argv[0] }
    fprintf(out,"--- %v Usage\n",cmd)
    fprintf(out,"... Commands\n")
    fprintf(out,"... %v %-3v [dicName] [dicURL] -- Import dictionary\n",cmd,DIC_COM_LOAD)
    fprintf(out,"... %v %-3v [pattern] -- Search in dictionary\n",cmd,DIC_COM_DUMP)
    fprintf(out,"... %v %-3v [dicName] -- List dictionaries\n",cmd,DIC_COM_LIST)
    fprintf(out,"... %v %-3v [dicName] -- Disable dictionaries\n",cmd,DIC_COM_DIS)
    fprintf(out,"... %v %-3v [dicName] -- Enable dictionaries\n",cmd,DIC_COM_ENA)
    fprintf(out,"... Keys ... %v\n","ESC can be used for '\\\'")
    fprintf(out,"... \\c -- Reverse the case of the last character\n",)
    fprintf(out,"... \\i -- Replace input with translated text\n",)
    fprintf(out,"... \\j -- On/Off translation mode\n",)
    fprintf(out,"... \\l -- Force Lower Case\n",)
    fprintf(out,"... \\u -- Force Upper Case (software CapsLock)\n",)
    fprintf(out,"... \\v -- Show translation actions\n",)
    fprintf(out,"... \\x -- Replace the last input character with it Hexa-Decimal\n",)
}

func xDic(argv[]string){
    if len(argv) <= 1 {
        helpDic(argv)
        return
    }
    argv = argv[1:]
    var debug = false
    var info = false
    var silent = false
    var dump = false
    var builtin = false
    cmd := argv[0]
    argv = argv[1:]
    opt := ""
    arg := ""

    if 0 < len(argv) {
        arg1 := argv[0]
        if arg1[0] == '-' {
            switch arg1 {
                default: fmt.Printf("---Ed-- Unknown option(%v)\n",arg1)
                    return
            }
        }
    }
}

```

```

        case "-b": builtin = true
        case "-d": debug = true
        case "-s": silent = true
        case "-v": info = true
    }
    opt = arg1
    argv = argv[1:]
}

dicName := ""
dicURL := ""
if 0 < len(argv) {
    arg = argv[0]
    dicName = arg
    argv = argv[1:]
}
if 0 < len(argv) {
    dicURL = argv[0]
    argv = argv[1:]
}
if false {
    fprintf(stderr, "--Dd-- com(%v) opt(%v) arg(%v)\n", cmd, opt, arg)
}
if cmd == DIC_COM_LOAD {
    //dicType := ""
    dicBody := ""
    if !builtin && dicName != "" && dicURL == "" {
        f, err := os.Open(dicName)
        if err == nil {
            dicURL = dicName
        } else {
            f, err = os.Open(dicName+".html")
            if err == nil {
                dicURL = dicName+".html"
            } else {
                f, err = os.Open("gshdic-"+dicName+".html")
                if err == nil {
                    dicURL = "gshdic-"+dicName+".html"
                }
            }
        }
        if err == nil {
            var buf = make([]byte, 128*1024)
            count, err := f.Read(buf)
            f.Close()
            if info {
                fprintf(stderr, "--Id-- ReadDic(%v,%v)\n", count, err)
            }
            dicBody = string(buf[0:count])
        }
    }
    if dicBody == "" {
        switch arg {
        default:
            dicName = "WorldDic"
            dicURL = WorldDic
            if info {
                fprintf(stderr, "--Id-- default dictionary \"%v\"\n",
                    dicName);
            }
        }
    }
}

```

```

        case "wnn":
            dicName = "WnnDic"
            dicURL = WnnDic
        case "sumomo":
            dicName = "SumomoDic"
            dicURL = SumomoDic
        case "sijimi":
            dicName = "SijimiDic"
            dicURL = SijimiDic
        case "jkl":
            dicName = "JKLJaDic"
            dicURL = JA_JKLDic
    }
    if debug {
        fprintf(stderr, "--Id-- %v URL=%v\n\n", dicName, dicURL);
    }
    dicv := strings.Split(dicURL, ",")
    if debug {
        fprintf(stderr, "--Id-- %v encoded data...\n", dicName)
        fprintf(stderr, "Type: %v\n", dicv[0])
        fprintf(stderr, "Body: %v\n", dicv[1])
        fprintf(stderr, "\n")
    }
    body, _ := base64.StdEncoding.DecodeString(dicv[1])
    dicBody = string(body)
}
if info {
    fmt.Printf("--Id-- %v %v\n", dicName, dicURL)
    fmt.Printf("%s\n", dicBody)
}
if debug {
    fprintf(stderr, "--Id-- dicName %v text...\n", dicName)
    fprintf(stderr, "%v\n", string(dicBody))
}
entv := strings.Split(dicBody, "\n");
if info {
    fprintf(stderr, "--Id-- %v scan...\n", dicName);
}
var added int = 0
var dup int = 0
for i, v := range entv {
    var pat string
    var out string
    fmt.Sscanf(v, "%s %s", &pat, &out)
    if len(pat) <= 0 {
    }else{
        if 0 <= isinDic(pat) {
            dup += 1
            continue
        }
        romkana[dicents] = RomKana{dicName, pat, out, 0}
        dicents += 1
        added += 1
        Romkan = append(Romkan, RomKana{dicName, pat, out, 0})
        if debug {
            fmt.Printf("[%3v]: [%2v]%-8v [%2v]%v\n",
                i, len(pat), pat, len(out), out)
        }
    }
}
}
if !silent {

```

```

        url := dicURL
        if strBegins(url,"data:") {
            url = "builtin"
        }
        fprintf(stderr,"--Id-- %v scan... %v added, %v dup. / %v total (%v)\n",
            dicName,added,dup,len(Romkan),url);
    }
    // should sort by pattern length for conplete match, for performance
    if debug {
        arg = "" // search pattern
        dump = true
    }
}
if cmd == DIC_COM_DUMP || dump {
    fprintf(stderr,"--Id-- %v dump... %v entries:\n",dicName,len(Romkan));
    var match = 0
    for i := 0; i < len(Romkan); i++ {
        dic := Romkan[i].dic
        pat := Romkan[i].pat
        out := Romkan[i].out
        if arg == "" || 0 <= strings.Index(pat,arg)||0 <= strings.Index(out,arg) {
            fmt.Printf("\\\\%v\t%v [%2v]%-8v [%2v]%v\n",
                i,dic,len(pat),pat,len(out),out)
            match += 1
        }
    }
    fprintf(stderr,"--Id-- %v matched %v / %v entries:\n",arg,match,len(Romkan));
}
}
func loadDefaultDic(dic int){
    if( 0 < len(Romkan) ){
        return
    }
    //fprintf(stderr,"\r\n")
    xDic([]string{"dic",DIC_COM_LOAD});

    var info = false
    if info {
        fprintf(stderr,"--Id-- Conguratations!! WorldDic is now activated.\r\n")
        fprintf(stderr,"--Id-- enter \"dic\" command for help.\r\n")
    }
}
func readDic()(int){
    /*
    var rk *os.File;
    var dic = "MyIME-dic.txt";
    //rk = fopen("romkana.txt","r");
    //rk = fopen("JK-JA-morse-dic.txt","r");
    rk = fopen(dic,"r");
    if( rk == NULL_FP ){
        if( true ){
            fprintf(stderr,"--%s-- Could not load %s\n",MyIMEVER,dic);
        }
        return -1;
    }
    if( true ){
        var di int;
        var line = make(StrBuff,1024);
        var pat string
        var out string
        for di = 0; di < 1024; di++ {

```

```

        if( fgets(line,sizeof(line),rk) == NULLSP ){
            break;
        }
        fmt.Sscanf(string(line[0:strlen(line)]),"%s %s",&pat,&out);
        //sscanf(line,"%s %[^r\n]",&pat,&out);
        romkana[di].pat = pat;
        romkana[di].out = out;
        //fprintf(stderr,"--Dd- %-10s %s\n",pat,out)
    }
    dicents += di
    if( false ){
        fprintf(stderr,"--%s-- loaded romkana.txt [%d]\n",MyIMEVER,di);
        for di = 0; di < dicents; di++ {
            fprintf(stderr,
                "%s %s\n",romkana[di].pat,romkana[di].out);
        }
    }
}
fclose(rk);

//romkana[dicents].pat = "//ddump"
//romkana[dicents].pat = "//ddump" // dump the dic. and clean the command input
*/
return 0;
}
func matchlen(stri string, pati string)(int){
    if strBegins(stri,pati) {
        return len(pati)
    }else{
        return 0
    }
}
func convs(src string)(string){
    var si int;
    var sx = len(src);
    var di int;
    var mi int;
    var dstb []byte

    for si = 0; si < sx; { // search max. match from the position
        if strBegins(src[si:],"%x/") {
            // %x/integer/ // s/a/b/
            ix := strings.Index(src[si+3:],"/")
            if 0 < ix {
                var iv int = 0
                //fmt.Sscanf(src[si+3:si+3+ix],"%d",&iv)
                fmt.Sscanf(src[si+3:si+3+ix],"%v",&iv)
                sval := fmt.Sprintf("%x",iv)
                bval := []byte(sval)
                dstb = append(dstb,bval...)
                si = si+3+ix+1
                continue
            }
        }
        if strBegins(src[si:],"%d/") {
            // %d/integer/ // s/a/b/
            ix := strings.Index(src[si+3:],"/")
            if 0 < ix {
                var iv int = 0
                fmt.Sscanf(src[si+3:si+3+ix],"%v",&iv)
                sval := fmt.Sprintf("%d",iv)

```

```

        bval := []byte(sval)
        dstb = append(dstb,bval...)
        si = si+3+ix+1
        continue
    }
}
if strBegins(src[si:],"%t") {
    now := time.Now()
    if true {
        date := now.Format(time.Stamp)
        dstb = append(dstb,[]byte(date)...)
        si = si+3
    }
    continue
}
var maxlen int = 0;
var len int;
mi = -1;
for di = 0; di < dicents; di++ {
    len = matchlen(src[si:],romkana[di].pat);
    if( maxlen < len ){
        maxlen = len;
        mi = di;
    }
}
if( 0 < maxlen ){
    out := romkana[mi].out;
    dstb = append(dstb,[]byte(out)...);
    si += maxlen;
}else{
    dstb = append(dstb,src[si])
    si += 1;
}
}
return string(dstb)
}
func trans(src string)(int){
    dst := convs(src);
    xfprintf(stderr,"%v",dst);
    return 0;
}

//----- LINEEDIT
// "?" at the top of the line means searching history

// should be compatilbe with Telnet
const (
    EV_MODE      = 255
    EV_IDLE      = 254
    EV_TIMEOUT   = 253
    GO_UP        = 252
    GO_DOWN      = 251
    GO_RIGHT     = 250
    GO_LEFT      = 249
    DEL_RIGHT    = 248
)

// should return number of octets ready to be read immediately
//fprintf(stderr,"\n--Select(%v %v)\n",err,r.Bits[0])

```

```

var EventRecvFd = -1 // file descriptor
var EventSendFd = -1
const EventFdOffset = 1000000
const NormalFdOffset = 100

func putEvent(event int, evarg int){
    if true {
        if EventRecvFd < 0 {
            var pv = []int{-1,-1}
            syscall.Pipe(pv)
            EventRecvFd = pv[0]
            EventSendFd = pv[1]
            //fmt.Printf("--De-- EventPipe created[%v,%v]\n",EventRecvFd,EventSendFd)
        }
    }else{
        if EventRecvFd < 0 {
            // the document differs from this spec
            // https://golang.org/src/syscall/syscall_unix.go?s=8096:8158#L340
            sv,err := syscall.Socketpair(syscall.AF_UNIX,syscall.SOCK_STREAM,0)
            EventRecvFd = sv[0]
            EventSendFd = sv[1]
            if err != nil {
                fmt.Printf("--De-- EventSock created[%v,%v](%v)\n",
                    EventRecvFd,EventSendFd,err)
            }
        }
    }
    var buf = []byte{ byte(event)}
    n,err := syscall.Write(EventSendFd,buf)
    if err != nil {
        fmt.Printf("--De-- putEvent[%v](%3v)(%v %v)\n",EventSendFd,event,n,err)
    }
}

func ungets(str string){
    for _,ch := range str {
        putEvent(int(ch),0)
    }
}

func (gsh*GshContext)xReplay(argv[]string){
    hix := 0
    tempo := 1.0
    xtempo := 1.0
    repeat := 1

    for _,a := range argv { // tempo
        if strBegins(a,"x") {
            fmt.Sscanf(a[1:],"%f",&xtempo)
            tempo = 1 / xtempo
            //fprintf(stderr,"--Dr-- tempo=[%v]%v\n",a[2:],tempo);
        }else
        if strBegins(a,"r") { // repeat
            fmt.Sscanf(a[1:],"%v",&repeat)
        }else
        if strBegins(a,"!") {
            fmt.Sscanf(a[1:],"%d",&hix)
        }else{
            fmt.Sscanf(a,"%d",&hix)
        }
    }
    if hix == 0 || len(argv) <= 1 {
        hix = len(gsh.CommandHistory)-1
    }
}

```

```

    }
    fmt.Printf("--Ir-- Replay(!%v x%v r%v)\n",hix,xtempo,repeat)
    //dumpEvents(hix)
    //gsh.xScanReplay(hix,false,repeat,tempo,argv)
    go gsh.xScanReplay(hix,true,repeat,tempo,argv)
}

// syscall.Select
// 2020-0827 GShell-0.2.3
func FpollIn1(fp *os.File,usec int)(uintptr){
    nfd := 1

    rdv := syscall.FdSet {}
    fd1 := fp.Fd()
    bank1 := fd1/32
    mask1 := int32(1 << fd1)
    rdv.Bits[bank1] = mask1

    fd2 := -1
    bank2 := -1
    var mask2 int32 = 0

    if 0 <= EventRecvFd {
        fd2 = EventRecvFd
        nfd = fd2 + 1
        bank2 = fd2/32
        mask2 = int32(1 << fd2)
        rdv.Bits[bank2] |= mask2
        //fmt.Printf("--De-- EventPoll mask added [%d][%v][%v]\n",fd2,bank2,mask2)
    }

    tout := syscall.NsecToTimeval(int64(usec*1000))
    //n,err := syscall.Select(nfd,&rdv,nil,nil,&tout) // spec. mismatch
    err := syscall.Select(nfd,&rdv,nil,nil,&tout)
    if err != nil {
        //fmt.Printf("--De-- select() err(%v)\n",err)
    }
    if err == nil {
        if 0 <= fd2 && (rdv.Bits[bank2] & mask2) != 0 {
            if false {
                fmt.Printf("--De-- got Event\n")
            }
            return uintptr(EventFdOffset + fd2)
        }else
        if (rdv.Bits[bank1] & mask1) != 0 {
            return uintptr(NormalFdOffset + fd1)
        }else{
            return 1
        }
    }
    }else{
        return 0
    }
}

func fgetcTimeout1(fp *os.File,usec int)(int){
    READ1:
    readyFd := FpollIn1(fp,usec)
    if readyFd < 100 {
        return EV_TIMEOUT
    }

    var buf [1]byte

```



```

    if EventFdOffset <= readyFd {
        fd := int(readyFd-EventFdOffset)
        _,err := syscall.Read(fd,buf[0:1])
        if( err != nil ){
            return EOF;
        }else{
            if buf[0] == EV_MODE {
                recvEvent(fd)
                goto READ1
            }
            return int(buf[0])
        }
    }

    _,err := fp.Read(buf[0:1])
    if( err != nil ){
        return EOF;
    }else{
        return int(buf[0])
    }
}

func visibleChar(ch int)(string){
    switch {
        case '!' <= ch && ch <= '~':
            return string(ch)
    }
    switch ch {
        case ' ': return "\\s"
        case '\n': return "\\n"
        case '\r': return "\\r"
        case '\t': return "\\t"
    }
    switch ch {
        case 0x00: return "NUL"
        case 0x07: return "BEL"
        case 0x08: return "BS"
        case 0x0E: return "SO"
        case 0x0F: return "SI"
        case 0x1B: return "ESC"
        case 0x7F: return "DEL"
    }
    switch ch {
        case EV_IDLE: return fmt.Sprintf("IDLE")
        case EV_MODE: return fmt.Sprintf("MODE")
    }
    return fmt.Sprintf("%X",ch)
}

func recvEvent(fd int){
    var buf = make([]byte,1)
    _,_ = syscall.Read(fd,buf[0:1])
    if( buf[0] != 0 ){
        romkanmode = true
    }else{
        romkanmode = false
    }
}

func (gsh*GshContext)xScanReplay(hix int,replay bool,repeat int,tempo float64,argv[]string){
    var Start time.Time
    var events = []Event{}

```

```

for _,e := range Events {
    if hix == 0 || e.CmdIndex == hix {
        events = append(events,e)
    }
}
elen := len(events)
if 0 < elen {
    if events[elen-1].event == EV_IDLE {
        events = events[0:elen-1]
    }
}
for r := 0; r < repeat; r++ {
    for i,e := range events {
        nano := e.when.Nanosecond()
        micro := nano / 1000
        if Start.Second() == 0 {
            Start = time.Now()
        }
        diff := time.Now().Sub(Start)
        if replay {
            if e.event != EV_IDLE {
                putEvent(e.event,0)
                if e.event == EV_MODE { // event with arg
                    putEvent(int(e.evarg),0)
                }
            }
        }else{
            fmt.Printf("%7.3fms %#-3v !%-3v [%v.%06d] %3v %02X %-4v %10.3fms\n",
                float64(diff)/1000000.0,
                i,
                e.CmdIndex,
                e.when.Format(time.Stamp),micro,
                e.event,e.event,visibleChar(e.event),
                float64(e.evarg)/1000000.0)
        }
        if e.event == EV_IDLE {
            d := time.Duration(float64(time.Duration(e.evarg)) * tempo)
            //nsleep(time.Duration(e.evarg))
            nsleep(d)
        }
    }
}
}
func dumpEvents(arg[]string){
    hix := 0
    if 1 < len(arg) {
        fmt.Sscanf(arg[1],"%d",&hix)
    }
    for i,e := range Events {
        nano := e.when.Nanosecond()
        micro := nano / 1000
        //if e.event != EV_TIMEOUT {
        if hix == 0 || e.CmdIndex == hix {
            fmt.Printf("#%-3v !%-3v [%v.%06d] %3v %02X %-4v %10.3fms\n",i,
                e.CmdIndex,
                e.when.Format(time.Stamp),micro,
                e.event,e.event,visibleChar(e.event),float64(e.evarg)/1000000.0)
        }
        //}
    }
}
}

```

```

func fgetcTimeout(fp *os.File,usec int)(int){
    ch := fgetcTimeout1(fp,usec)
    if ch != EV_TIMEOUT {
        now := time.Now()
        if 0 < len(Events) {
            last := Events[len(Events)-1]
            dura := int64(now.Sub(last.when))
            Events = append(Events,Event{last.when,EV_IDLE,dura,last.CmdIndex})
        }
        Events = append(Events,Event{time.Now(),ch,0,CmdIndex})
    }
    return ch
}

var TtyMaxCol = 72 // to be obtained by ioctl?
var EscTimeout = (100*1000)
var (
    MODE_EditMode    bool    // vi compatible mode
    MODE_ShowMode    bool
    romkanmode       bool
    MODE_Recursive   bool    // recursive translation
    MODE_CapsLock    bool    // software CapsLock
    MODE_LowerLock   bool    // force lower-case character lock
    MODE_ViInsert    int     // visible insert mode, should be like "I" icon in X Window
    MODE_ViTrace     bool    // output newline before translation
)
type IInput struct {
    lno          int
    lastlno     int
    pch          []int // input queue
    prompt       string
    line         string
    right        string
    inJmode      bool
    pinJmode     bool
    waitingMeta  string // waiting meta character
    LastCmd      string
}
func (iin*IInput)Getc(timeoutUs int)(int){
    ch1 := EOF
    ch2 := EOF
    ch3 := EOF
    if( 0 < len(iin.pch) ){ // deQ
        ch1 = iin.pch[0]
        iin.pch = iin.pch[1:]
    }else{
        ch1 = fgetcTimeout(stdin,timeoutUs);
    }
    if( ch1 == 033 ){ /// escape sequence
        ch2 = fgetcTimeout(stdin,EscTimeout);
        if( ch2 == EV_TIMEOUT ){
        }else{
            ch3 = fgetcTimeout(stdin,EscTimeout);
            if( ch3 == EV_TIMEOUT ){
                iin.pch = append(iin.pch,ch2) // enQ
            }else{
                switch( ch2 ){
                    default:
                        iin.pch = append(iin.pch,ch2) // enQ
                        iin.pch = append(iin.pch,ch3) // enQ
                case '[':

```

```

                switch( ch3 ){
                    case 'A': ch1 = GO_UP; // ^
                    case 'B': ch1 = GO_DOWN; // v
                    case 'C': ch1 = GO_RIGHT; // >
                    case 'D': ch1 = GO_LEFT; // <
                    case '3':
                ch4 := fgetcTimeout(stdin,EscTimeout);
                    if( ch4 == '~' ){
                //fprintf(stderr,"x[%02X %02X %02X %02X]\n",ch1,ch2,ch3,ch4);
                    ch1 = DEL_RIGHT
                }
            }
            case '\\':
                //ch4 := fgetcTimeout(stdin,EscTimeout);
                //fprintf(stderr,"y[%02X %02X %02X %02X]\n",ch1,ch2,ch3,ch4);
                switch( ch3 ){
                    case '~': ch1 = DEL_RIGHT
                }
            }
        }
    }
}
return ch1
}
func (inn*IInput)clearline(){
    var i int
    fprintf(stderr,"\r");
    // should be ANSI ESC sequence
    for i = 0; i < TtyMaxCol; i++ { // to the max. position in this input action
        fputc(' ',os.Stderr);
    }
    fprintf(stderr,"\r");
}
func (iin*IInput)Redraw(){
    redraw(iin,iin.lno,iin.line,iin.right)
}
func redraw(iin *IInput,lno int,line string,right string){
    inMeta := false
    showMode := ""
    showMeta := "" // visible Meta mode on the cursor position
    showLino := fmt.Sprintf("!%d! ",lno)
    InsertMark := "" // in visible insert mode

    if MODE_EditMode {
    }else
    if 0 < len(iin.right) {
        InsertMark = " "
    }

    if( 0 < len(iin.waitingMeta) ){
        inMeta = true
        if iin.waitingMeta[0] != 033 {
            showMeta = iin.waitingMeta
        }
    }
    if( romkanmode ){
        //romkanmark = " *";
    }else{
        //romkanmark = "";
    }
    if MODE_ShowMode {

```

```

        romkan := "--"
        inmeta := "-"
        inveri := ""
        if MODE_CapsLock {
            inmeta = "A"
        }
        if MODE_LowerLock {
            inmeta = "a"
        }
        if MODE_ViTrace {
            inveri = "v"
        }
        if MODE_EditMode {
            inveri = ":"
        }
        if romkanmode {
            romkan = "\343\201\202"
            if MODE_CapsLock {
                inmeta = "R"
            }else{
                inmeta = "r"
            }
        }
        if inMeta {
            inmeta = "\\"
        }
        showMode = "["+romkan+inmeta+inveri+"];
    }
    Pre := "\r" + showMode + showLino
    Output := ""
    Left := ""
    Right := ""
    if romkanmode {
        Left = convs(line)
        Right = InsertMark+convs(right)
    }else{
        Left = line
        Right = InsertMark+right
    }
    Output = Pre+Left
    if MODE_ViTrace {
        Output += iin.LastCmd
    }
    Output += showMeta+Right
    for len(Output) < TtyMaxCol { // to the max. position that may be dirty
        Output += " "
        // should be ANSI ESC sequence
        // not necessary just after newline
    }
    Output += Pre+Left+showMeta // to set the cursor to the current input position
    fprintf(stderr,"%s",Output)

    if MODE_ViTrace {
        if 0 < len(iin.LastCmd) {
            iin.LastCmd = ""
            fprintf(stderr,"\r\n")
        }
    }
}
func delHeadChar(str string)(rline string,head string){
    _,clen := utf8.DecodeRune([]byte(str))

```

```

        head = string(str[0:clen])
        return str[clen:],head
    }
func delTailChar(str string)(rline string, last string){
    var i = 0
    var clen = 0
    for {
        _,siz := utf8.DecodeRune([]byte(str)[i:])
        if siz <= 0 { break }
        clen = siz
        i += siz
    }
    last = str[len(str)-clen:]
    return str[0:len(str)-clen],last
}

// 3> for output and history
// 4> for keylog?
// Command Line Editor
func xgetline(lno int, prevline string, gsh*GshContext)(string){
    var iin IInput
    iin.lastlno = lno
    iin.lno = lno

    CmdIndex = len(gsh.CommandHistory)
    if( isatty(0) == 0 ){
        if( sfgets(&iin.line,LINESIZE,stdin) == NULL ){
            iin.line = "exit\n";
        }else{
        }
        return iin.line
    }
    if( true ){
        //var pts string;
        //pts = ptsname(0);
        //pts = ttyname(0);
        //fprintf(stderr,"-pts[0] = %s\n",pts?pts:"?");
    }
    if( false ){
        fprintf(stderr,"! ");
        fflush(stderr);
        sfgets(&iin.line,LINESIZE,stdin);
        return iin.line
    }
    system("/bin/stty -echo -icanon");
    xline := iin.xgetline1(prevline,gsh)
    system("/bin/stty echo sane");
    return xline
}
func (iin*IInput)Translate(cmdch int){
    romkanmode = !romkanmode;
    if MODE_ViTrace {
        fprintf(stderr,"%v\r\n",string(cmdch));
    }else
    if( cmdch == 'J' ){
        fprintf(stderr,"J\r\n");
        iin.inJmode = true
    }
    iin.Redraw();
    loadDefaultDic(cmdch);
}

```

```

        iin.Redraw();
    }
    func (iin*IInput)Replace(cmdch int){
        iin.LastCmd = fmt.Sprintf("\\%v",string(cmdch))
        iin.Redraw();
        loadDefaultDic(cmdch);
        dst := convs(iin.line+iin.right);
        iin.line = dst
        iin.right = ""
        if( cmdch == 'I' ){
            fprintf(stderr,"I\r\n");
            iin.inJmode = true
        }
        iin.Redraw();
    }
    func (iin*IInput)xgetline1(prevline string, gsh*GshContext)(string){
        var ch int;

        MODE_ShowMode = false
        iin.Redraw();
        first := true

        for cix := 0; ; cix++ {
            iin.pinJmode = iin.inJmode
            iin.inJmode = false

            ch = iin.Getc(1000*1000)

            if ch != EV_TIMEOUT && first {
                first = false
                mode := 0
                if romkanmode {
                    mode = 1
                }
                now := time.Now()
                Events = append(Events,Event{now,EV_MODE,int64(mode),CmdIndex})
            }
            if ch == 033 {
                MODE_ShowMode = true
                MODE_EditMode = !MODE_EditMode
                iin.Redraw();
                continue
            }
            if MODE_EditMode {
                switch ch {
                    case 'j': ch = GO_DOWN
                    case 'k': ch = GO_UP
                    case 'h': ch = GO_LEFT
                    case 'l': ch = GO_RIGHT
                    case 'x': ch = DEL_RIGHT
                    case 'a': MODE_EditMode = !MODE_EditMode
                        ch = GO_RIGHT
                    case 'i': MODE_EditMode = !MODE_EditMode
                        iin.Redraw();
                        continue
                    case '~':
                        right,head := delHeadChar(iin.right)
                        if len([]byte(head)) == 1 {
                            ch = int(head[0])
                            if( 'a' <= ch && ch <= 'z' ){
                                ch = ch + 'A'-'a'
                            }
                        }
                    }
            }
        }
    }

```

```

        }else
        if( 'A' <= ch && ch <= 'Z' ){
            ch = ch + 'a'-'A'
        }
        iin.right = string(ch) + right
    }
    iin.Redraw();
    continue
}

//fprintf(stderr,"A[%02X]\n",ch);
if( ch == '\\\ ' || ch == 033 ){
    MODE_ShowMode = true
    metach := ch
    iin.waitingMeta = string(ch)
    iin.Redraw();
    // set cursor //fprintf(stderr,"???\b\b\b")
    ch = fgetcTimeout(stdin,2000*1000)
    // reset cursor
    iin.waitingMeta = ""

    cmdch := ch
    if( ch == EV_TIMEOUT ){
        if metach == 033 {
            continue
        }
        ch = metach
    }else
    /*
    if( ch == 'm' || ch == 'M' ){
        mch := fgetcTimeout(stdin,1000*1000)
        if mch == 'r' {
            romkanmode = true
        }else{
            romkanmode = false
        }
        continue
    }else
    */
    if( ch == 'k' || ch == 'K' ){
        MODE_Recursive = !MODE_Recursive
        iin.Translate(cmdch);
        continue
    }else
    if( ch == 'j' || ch == 'J' ){
        iin.Translate(cmdch);
        continue
    }else
    if( ch == 'i' || ch == 'I' ){
        iin.Replace(cmdch);
        continue
    }else
    if( ch == 'l' || ch == 'L' ){
        MODE_LowerLock = !MODE_LowerLock
        MODE_CapsLock = false
        if MODE_ViTrace {
            fprintf(stderr,"%v\r\n",string(cmdch));
        }
        iin.Redraw();
        continue
    }

```



```

}else
if( ch == 'u' || ch == 'U' ){
    MODE_CapsLock = !MODE_CapsLock
    MODE_LowerLock = false
    if MODE_ViTrace {
        fprintf(stderr,"%v\r\n",string(cmdch));
    }
    iin.Redraw();
    continue
}else
if( ch == 'v' || ch == 'V' ){
    MODE_ViTrace = !MODE_ViTrace
    if MODE_ViTrace {
        fprintf(stderr,"%v\r\n",string(cmdch));
    }
    iin.Redraw();
    continue
}else
if( ch == 'c' || ch == 'C' ){
    if 0 < len(iin.line) {
        xline,tail := delTailChar(iin.line)
        if len([]byte(tail)) == 1 {
            ch = int(tail[0])
            if( 'a' <= ch && ch <= 'z' ){
                ch = ch + 'A'-'a'
            }else
            if( 'A' <= ch && ch <= 'Z' ){
                ch = ch + 'a'-'A'
            }
            iin.line = xline + string(ch)
        }
    }
    if MODE_ViTrace {
        fprintf(stderr,"%v\r\n",string(cmdch));
    }
    iin.Redraw();
    continue
}else{
    iin.pch = append(iin.pch,ch) // push
    ch = '\\\
}
}
switch( ch ){
case 'P'-0x40: ch = GO_UP
case 'N'-0x40: ch = GO_DOWN
case 'B'-0x40: ch = GO_LEFT
case 'F'-0x40: ch = GO_RIGHT
}
//fprintf(stderr,"B[%02X]\n",ch);
switch( ch ){
case 0:
    continue;

case '\t':
    iin.Replace('j');
    continue
case 'X'-0x40:
    iin.Replace('j');
    continue

case EV_TIMEOUT:

```

```

        iin.Redraw();
        if iin.pinJmode {
            fprintf(stderr, "\\J\\r\\n")
            iin.inJmode = true
        }
        continue
    case GO_UP:
        if iin.lno == 1 {
            continue
        }
        cmd,ok := gsh.cmdStringInHistory(iin.lno-1)
        if ok {
            iin.line = cmd
            iin.right = ""
            iin.lno = iin.lno - 1
        }
        iin.Redraw();
        continue
    case GO_DOWN:
        cmd,ok := gsh.cmdStringInHistory(iin.lno+1)
        if ok {
            iin.line = cmd
            iin.right = ""
            iin.lno = iin.lno + 1
        }else{
            iin.line = ""
            iin.right = ""
            if iin.lno == iin.lastlno-1 {
                iin.lno = iin.lno + 1
            }
        }
        iin.Redraw();
        continue
    case GO_LEFT:
        if 0 < len(iin.line) {
            xline,tail := delTailChar(iin.line)
            iin.line = xline
            iin.right = tail + iin.right
        }
        iin.Redraw();
        continue;
    case GO_RIGHT:
        if( 0 < len(iin.right) && iin.right[0] != 0 ){
            xright,head := delHeadChar(iin.right)
            iin.right = xright
            iin.line += head
        }
        iin.Redraw();
        continue;
    case EOF:
        goto EXIT;
    case 'R'-0x40: // replace
        dst := convs(iin.line+iin.right);
        iin.line = dst
        iin.right = ""
        iin.Redraw();
        continue;
    case 'T'-0x40: // just show the result
        readDic();
        romkanmode = !romkanmode;
        iin.Redraw();

```

```
        continue;
    case 'L'-0x40:
        iin.Redraw();
        continue
    case 'K'-0x40:
        iin.right = ""
        iin.Redraw();
        continue
    case 'E'-0x40:
        iin.line += iin.right
        iin.right = ""
        iin.Redraw();
        continue
    case 'A'-0x40:
        iin.right = iin.line + iin.right
        iin.line = ""
        iin.Redraw();
        continue
    case 'U'-0x40:
        iin.line = ""
        iin.right = ""
        iin.clearline();
        iin.Redraw();
        continue;
    case DEL_RIGHT:
        if( 0 < len(iin.right) ){
            iin.right,_ = delHeadChar(iin.right)
            iin.Redraw();
        }
        continue;
    case 0x7F: // BS? not DEL
        if( 0 < len(iin.line) ){
            iin.line,_ = delTailChar(iin.line)
            iin.Redraw();
        }
        /*
        else
        if( 0 < len(iin.right) ){
            iin.right,_ = delHeadChar(iin.right)
            iin.Redraw();
        }
        */
        continue;
    case 'H'-0x40:
        if( 0 < len(iin.line) ){
            iin.line,_ = delTailChar(iin.line)
            iin.Redraw();
        }
        continue;
}
if( ch == '\n' || ch == '\r' ){
    iin.line += iin.right;
    iin.right = ""
    iin.Redraw();
    fputc(ch,stderr);
    break;
}
if MODE_CapsLock {
    if 'a' <= ch && ch <= 'z' {
        ch = ch+'A'-'a'
    }
}
```

```

        }
        if MODE_LowerLock {
            if 'A' <= ch && ch <= 'Z' {
                ch = ch+'a'-'A'
            }
        }
        iin.line += string(ch);
        iin.Redraw();
    }
EXIT:
    return iin.line + iin.right;
}

func getline_main(){
    line := xgetline(0,"",nil)
    fprintf(stderr,"%s\n",line);
/*
    dp = strpbrk(line,"\r\n");
    if( dp != NULL ){
        *dp = 0;
    }

    if( 0 ){
        fprintf(stderr,"\n(%d)\n",int(strlen(line)));
    }
    if( lseek(3,0,0) == 0 ){
        if( romkanmode ){
            var buf [8*1024]byte;
            convs(line,buf);
            strcpy(line,buf);
        }
        write(3,line,strlen(line));
        ftruncate(3,lseek(3,0,SEEK_CUR));
        //fprintf(stderr,"outsize=%d\n", (int)lseek(3,0,SEEK_END));
        lseek(3,0,SEEK_SET);
        close(3);
    }else{
        fprintf(stderr,"\r\ngotline: ");
        trans(line);
        //printf("%s\n",line);
        printf("\n");
    }
*/
}
//== end ===== getline

//
// $USERHOME/.gsh/
//     gsh-rc.txt, or gsh-configure.txt
//     gsh-history.txt
//     gsh-aliases.txt // should be conditional?
//
func (gshCtx *GshContext)gshSetupHomedir()(bool) {
    homedir,found := userHomeDir()
    if !found {
        fmt.Printf("---E-- You have no UserHomeDir\n")
        return true
    }
    gshhome := homedir + "/" + GSH_HOME
    _, err2 := os.Stat(gshhome)
    if err2 != nil {

```

```

        err3 := os.Mkdir(gshhome,0700)
        if err3 != nil {
            fmt.Printf("--E-- Could not Create %s (%s)\n",
                gshhome,err3)
            return true
        }
        fmt.Printf("--I-- Created %s\n",gshhome)
    }
    gshCtx.GshHomeDir = gshhome
    return false
}

func setupGshContext()(GshContext,bool){
    gshPA := syscall.ProcAttr {
        "", // the staring directory
        os.Environ(), // environ[]
        []uintptr{os.Stdin.Fd(),os.Stdout.Fd(),os.Stderr.Fd()},
        nil, // OS specific
    }

    cwd, _ := os.Getwd()
    gshCtx := GshContext {
        cwd, // StartDir
        "", // GetLine
        []GChdirHistory { {cwd,time.Now(),0} }, // ChdirHistory
        gshPA,
        []GCommandHistory{}, //something for invokation?
        GCommandHistory{}, // CmdCurrent
        false,
        []int{},
        syscall.Rusage{},
        "", // GshHomeDir
        Ttyid(),
        false,
        false,
        []PluginInfo{},
        []string{},
        " ",
        "v",
        ValueStack{},
        GServer{"",""}, // LastServer
        "", // RSERV
        cwd, // RWD
        CheckSum{},
    }

    err := gshCtx.gshSetupHomedir()
    return gshCtx, err
}

func (gsh*GshContext)gshelllh(gline string)(bool){
    ghist := gsh.CmdCurrent
    ghist.WorkDir,_ = os.Getwd()
    ghist.WorkDirX = len(gsh.ChdirHistory)-1
    //fmt.Printf("--D--ChdirHistory(@%d)\n",len(gsh.ChdirHistory))
    ghist.StartAt = time.Now()
    rusagev1 := Getrusagev()
    gsh.CmdCurrent.FoundFile = []string{}
    fin := gsh.tgshelll(gline)
    rusagev2 := Getrusagev()
    ghist.Rusagev = RusageSubv(rusagev2,rusagev1)
    ghist.EndAt = time.Now()
    ghist.CmdLine = gline
    ghist.FoundFile = gsh.CmdCurrent.FoundFile
}

```

```

    /* record it but not show in list by default
    if len(gline) == 0 {
        continue
    }
    if gline == "hi" || gline == "history" { // don't record it
        continue
    }
    */
    gsh.CommandHistory = append(gsh.CommandHistory, ghist)
    return fin
}

// Main loop
func script(gshCtxGiven *GshContext) (_ GshContext) {
    gshCtxBuf,err0 := setupGshContext()
    if err0 {
        return gshCtxBuf;
    }
    gshCtx := &gshCtxBuf

    //fmt.Printf("-I- GSH_HOME=%s\n",gshCtx.GshHomeDir)
    //resmap()

    /*
    if false {
        gsh_getlinev, with_exgetline :=
            which("PATH",[]string{"which","gsh-getline","-s"})
        if with_exgetline {
            gsh_getlinev[0] = toFullpath(gsh_getlinev[0])
            gshCtx.GetLine = toFullpath(gsh_getlinev[0])
        }else{
            fmt.Printf("-W- No gsh-getline found. Using internal getline.\n");
        }
    }
    */

    ghist0 := gshCtx.CmdCurrent // something special, or gshrc script, or permanent history
    gshCtx.CommandHistory = append(gshCtx.CommandHistory,ghist0)

    prevline := ""
    skipping := false
    for hix := len(gshCtx.CommandHistory); ; {
        gline := gshCtx.getline(hix,skipping,prevline)
        if skipping {
            if strings.Index(gline,"fi") == 0 {
                fmt.Printf("fi\n");
                skipping = false;
            }else{
                //fmt.Printf("%s\n",gline);
            }
            continue
        }
        if strings.Index(gline,"if") == 0 {
            //fmt.Printf("-D- if start: %s\n",gline);
            skipping = true;
            continue
        }
        if false {
            os.Stdout.Write([]byte("gotline:"))
            os.Stdout.Write([]byte(gline))
            os.Stdout.Write([]byte("\n"))
        }
    }
}

```

```

    }
    gline = strsubst(gshCtx,gline,true)
    if false {
        fmt.Printf("fmt.Printf %%v - %v\n",gline)
        fmt.Printf("fmt.Printf %%s - %s\n",gline)
        fmt.Printf("fmt.Printf %%x - %s\n",gline)
        fmt.Printf("fmt.Printf %%U - %s\n",gline)
        fmt.Printf("Stout.Write -")
        os.Stdout.Write([]byte(gline))
        fmt.Printf("\n")
    }
    /*
    // should be cared in substitution ?
    if 0 < len(gline) && gline[0] == '!' {
        xgline, set, err := searchHistory(gshCtx,gline)
        if err {
            continue
        }
        if set {
            // set the line in command line editor
        }
        gline = xgline
    }
    */
    fin := gshCtx.gshelllh(gline)
    if fin {
        break;
    }
    prevline = gline;
    hix++;
}
return *gshCtx
}
func main() {
    gshCtxBuf := GshContext{}
    gsh := &gshCtxBuf
    argv := os.Args
    if 1 < len(argv) {
        if isin("version",argv){
            gsh.showVersion(argv)
            return
        }
        comx := isinX("-c",argv)
        if 0 < comx {
            gshCtxBuf,err := setupGshContext()
            gsh := &gshCtxBuf
            if !err {
                gsh.gshellv(argv[comx+1:])
            }
            return
        }
    }
    if 1 < len(argv) && isin("-s",argv) {
    }else{
        gsh.showVersion(append(argv,[]string{"-l","-a"}...))
    }
    script(nil)
    //gshCtx := script(nil)
    //gshelll(gshCtx,"time")
}
//

```

//

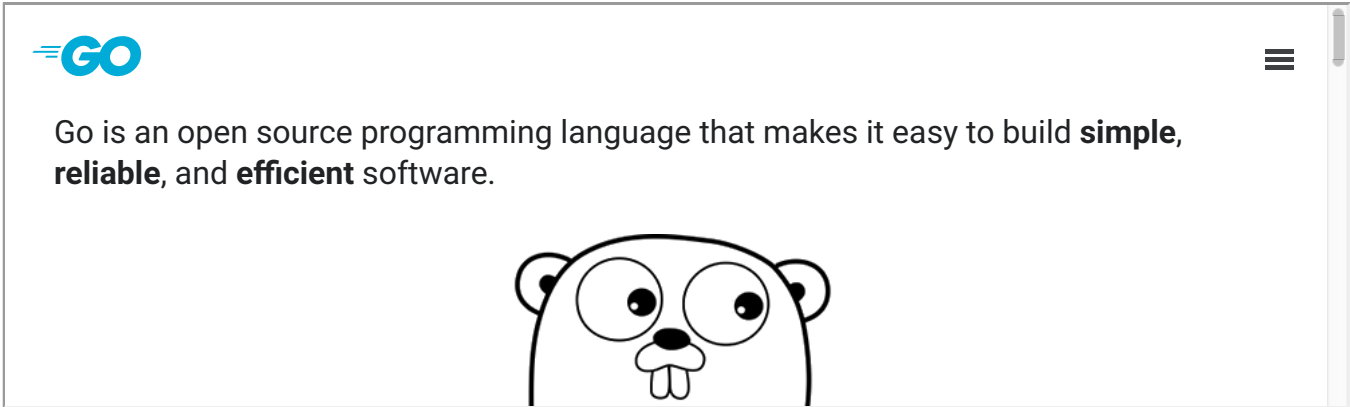
▼ Considerations

```
// - inter gsh communication, possibly running in remote hosts - to be remote shell
// - merged histories of multiple parallel gsh sessions
// - alias as a function or macro
// - instant alias end environ export to the permanent > ~/.gsh/gsh-alias and gsh-environ
// - retrieval PATH of files by its type
// - gsh as an IME with completion using history and file names as dictionaries
// - gsh a scheduler in precise time of within a millisecond
// - all commands have its subcommand after "-" symbol
// - filename expansion by "--find" command
// - history of ext code and output of each command
// - "script" output for each command by pty-tee or telnet-tee
// - $BUILTIN command in PATH to show the priority
// - "?" symbol in the command (not as in arguments) shows help request
// - searching command with wild card like: which ssh-*
// - longformat prompt after long idle time (should dismiss by BS)
// - customizing by building plugin and dynamically linking it
// - generating syntactic element like "if" by macro expansion (like CPP) >> alias
// - "!" symbol should be used for negation, don't waste it just for job control
// - don't put too long output to tty, record it into GSH_HOME/session-id/command-id.log
// - making canonical form of command at the start adding quotation or white spaces
// - name(a,b,c) ... use "(" and ")" to show both delimiter and realm
// - name? or name! might be useful
// - htar format - packing directory contents into a single html file using data scheme
// - filepath substitution should be done by each command, especially in case of builtins
// - @N substitution for the history of working directory, and @spec for more generic ones
// - @dir prefix to do the command at there, that means like (chdir @dir; command)
// - GSH_PATH for plugins
// - standard command output: list of data with name, size, resource usage, modified time
// - generic sort key option -nm name, -sz size, -ru rusage, -ts start-time, -tm mod-time
// -wc word-count, grep match line count, ...
// - standard command execution result: a list of string, -tm, -ts, -ru, -sz, ...
// - -tailf-filename like tail -f filename, repeat close and open before read
// - max. size and max. duration and timeout of (generated) data transfer
// - auto. numbering, aliasing, IME completion of file name (especially rm of queer name)
// - IME "?" at the top of the command line means searching history
// - IME %d/0x10000/ %x/ffff/
// - IME ESC to go the edit mode like in vi, and use :command as :s/x/y/g to edit history
// - gsh in WebAssembly
// - gsh as a HTTP server of online-manual
//--END- (^-^)/ITS more
```

//

▼ References

[The Go Programming Language](https://its-more.jp/ja_jp/?p=15953)



[MDN web docs](#)

[HTML](#)

CSS:

[Selectors](#)

[repeat](#)

HTTP

JavaScript:

...

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▶ Raw Source

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-> */ 11